

e-Government

KONFERENZ 2007

Donau-Universität Krems

Die Auswirkungen von eGov auf das Konzept des Staates

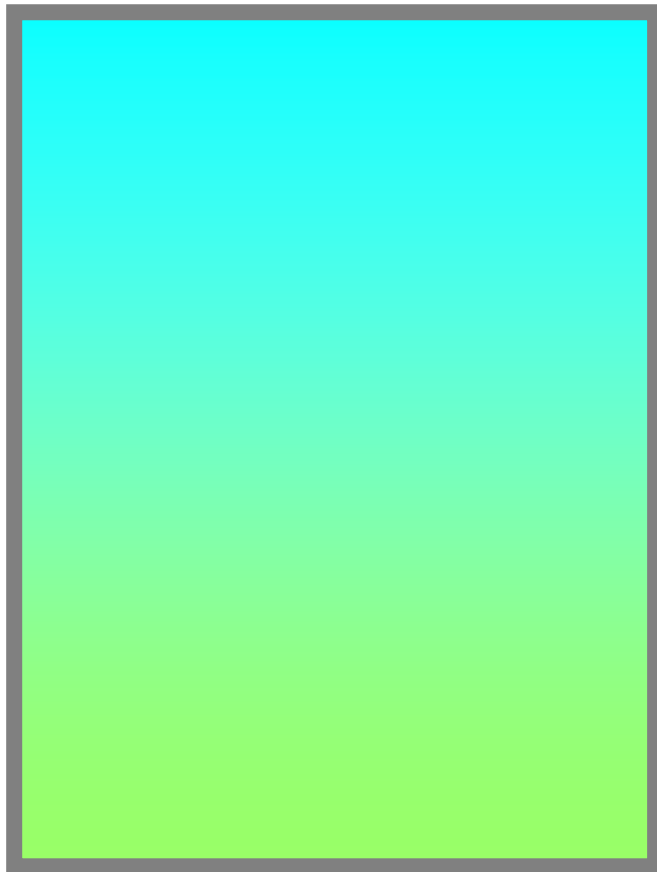
Friedrich Lachmayer

24.Mai 2007

1.

Das Spielbrett

Das Spielbrett:



blauer Himmel

grüne Wiese

Subjektive

Ich, Wir - des Spracherwerbs

Situation

Vergangenheit



Situation

Zukunft

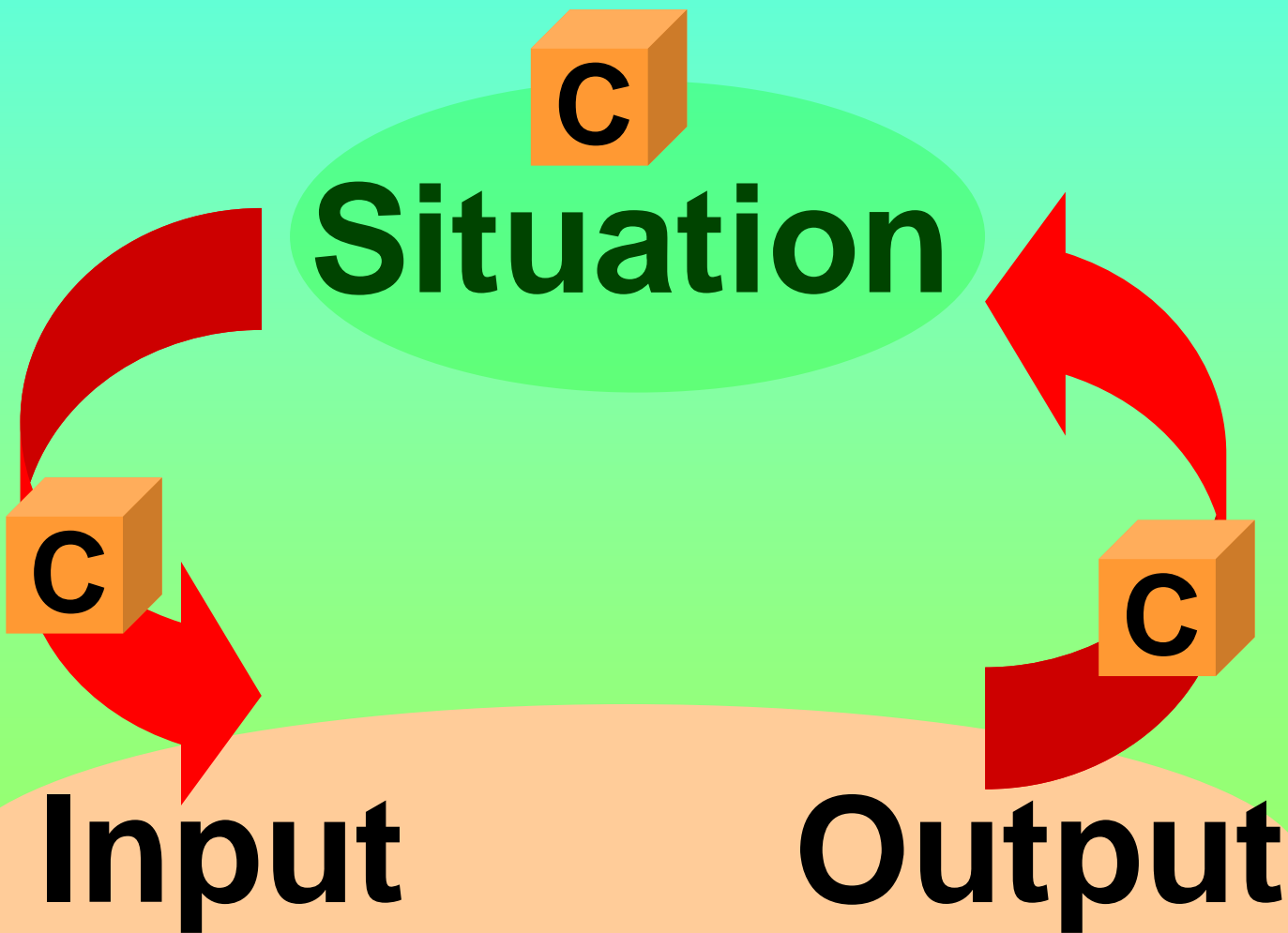
Situation

The diagram features a light green background with a light orange curved base at the bottom. In the center, a light green oval contains the word "Situation" in bold black text. Below this oval, the words "Input" and "Output" are written in bold black text on the orange base. A thick red arrow curves from the "Input" label up and around to the left side of the "Situation" oval. Another thick red arrow curves from the "Output" label up and around to the right side of the "Situation" oval, suggesting a feedback loop.

Situation

Input

Output





Tools

Subjektive



c **c** **Tools** **c**

Subjektive

Struktur- hintergrund



Begriffe Standards



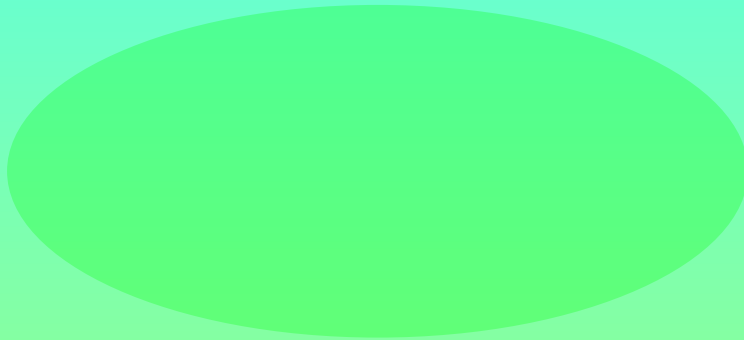
Institutionen

zB Staat

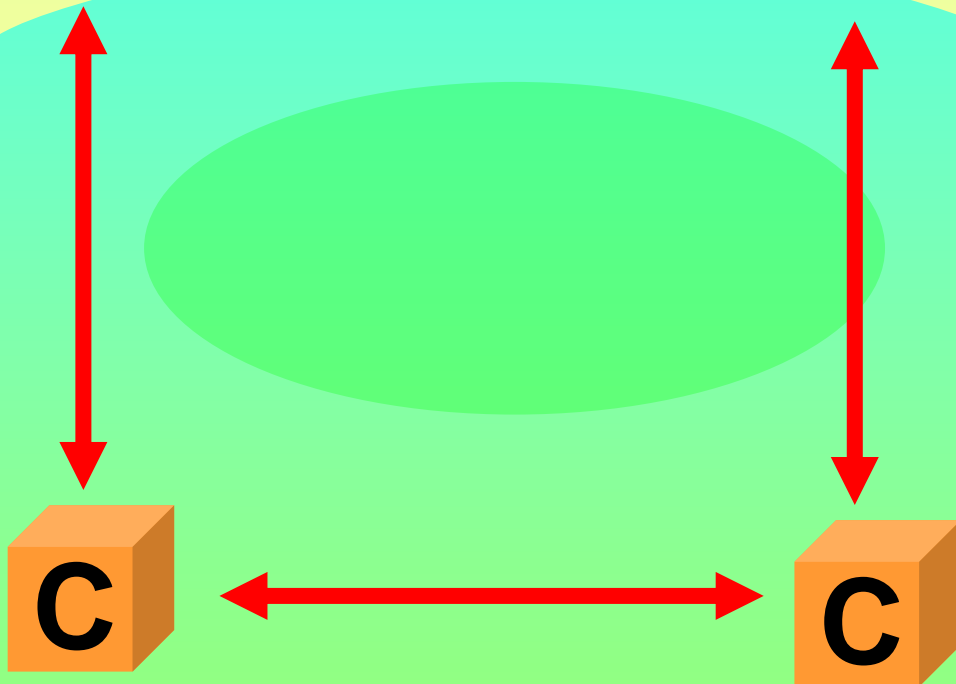
Institutionen



zB Staat



Institutionen



Institutionen



zB Staat



intern

zB ELAK



extern

zB eGov



Ontologien

Strukturhintergrund

Institutionen

The image features a layered background. At the top is a dark blue curved band. Below it is a larger cyan curved band. In the center of the cyan band is a yellow banner with rounded ends containing the word 'Institutionen' in black text. Below the banner is a large green oval. At the bottom of the image is an orange curved band.



Ontologien

Strukturhintergrund

Institutionen



Ontologien



Strukturhintergrund

Institutionen





Ontologien



Strukturhintergrund



Institutionen





Ontologien



Strukturhintergrund



Institutionen



2.

Kommunikation

Kommunikation

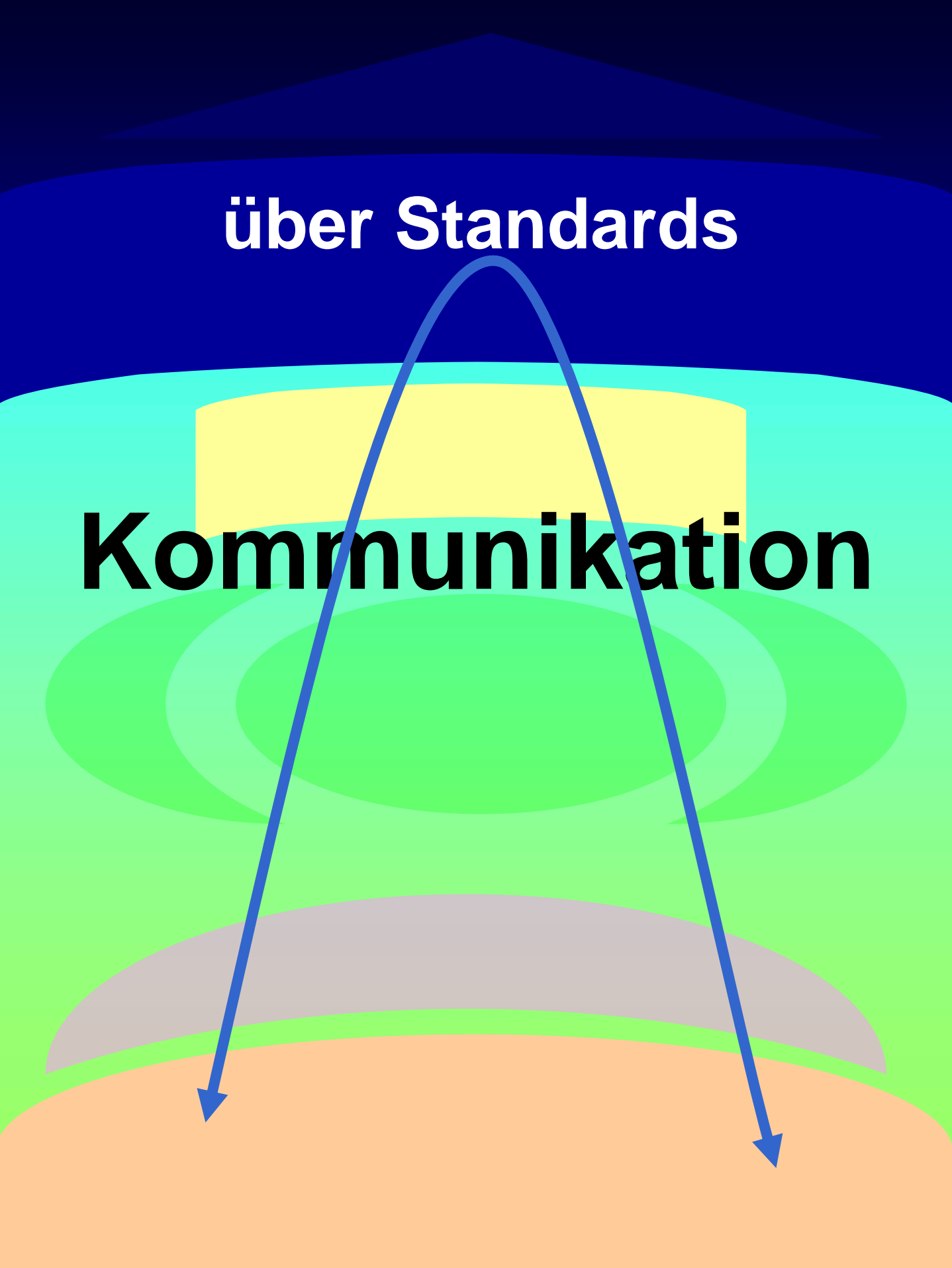
Sprache

Kommunikation

Schrift

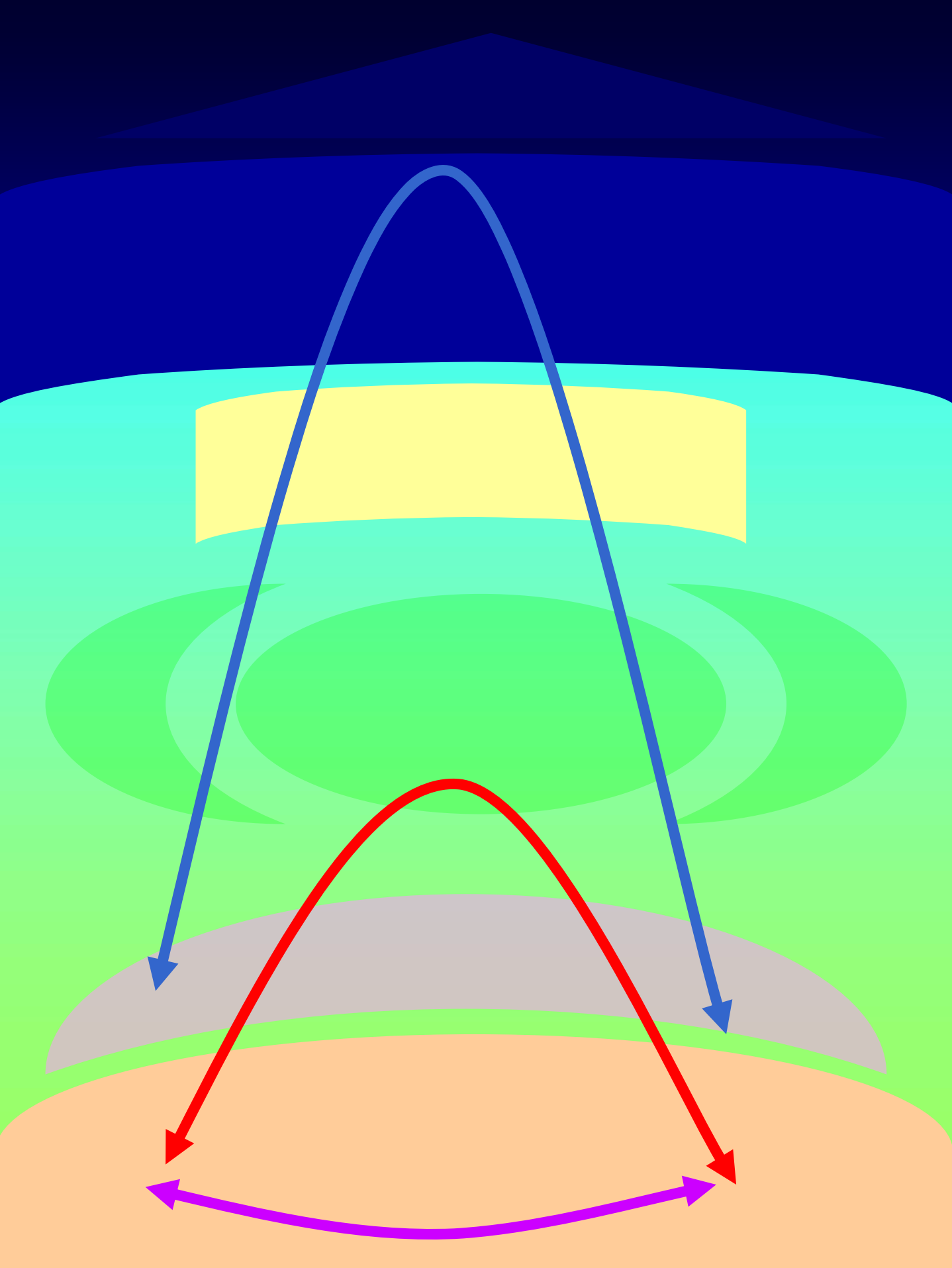
über Standards

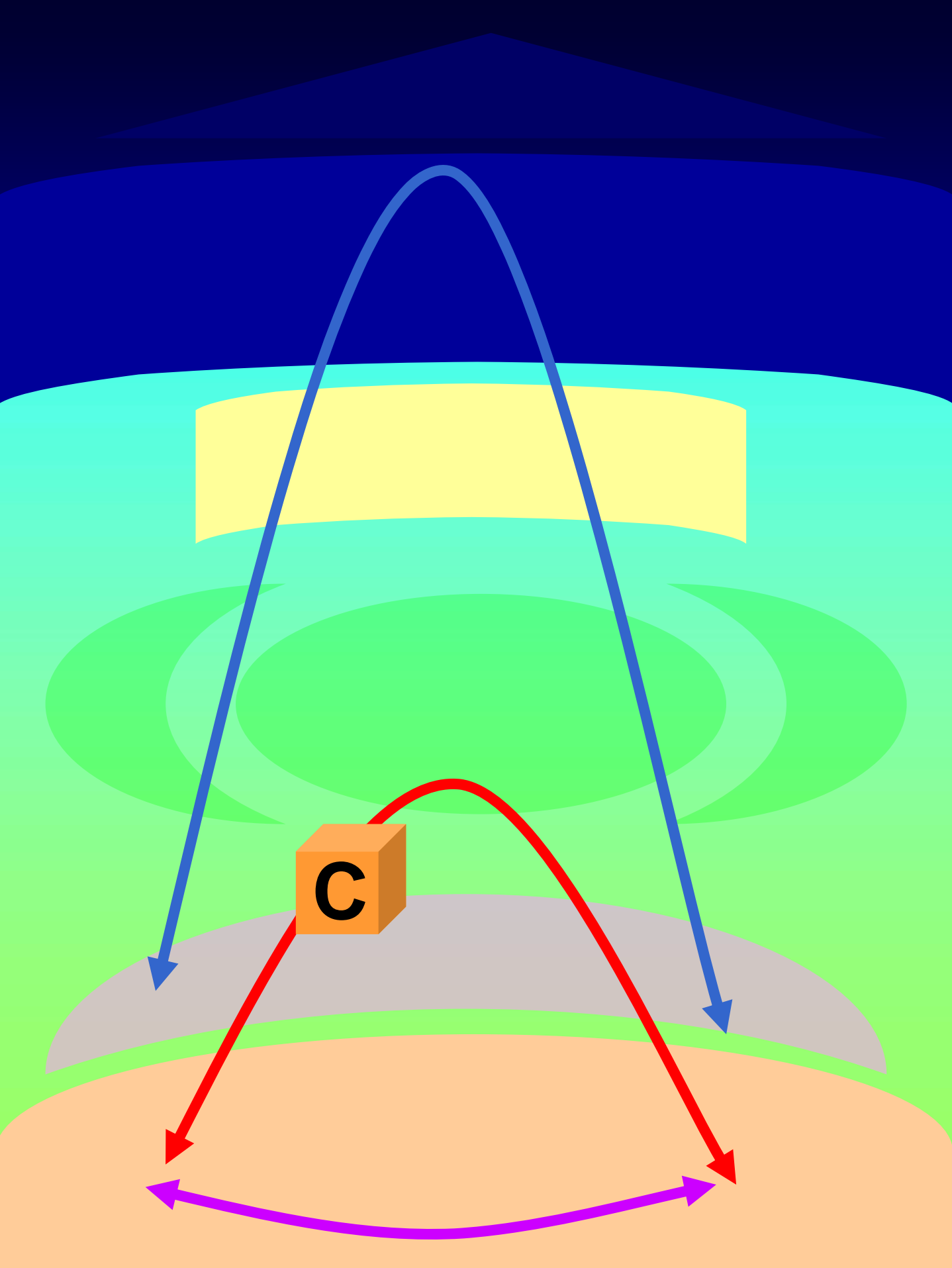
Kommunikation

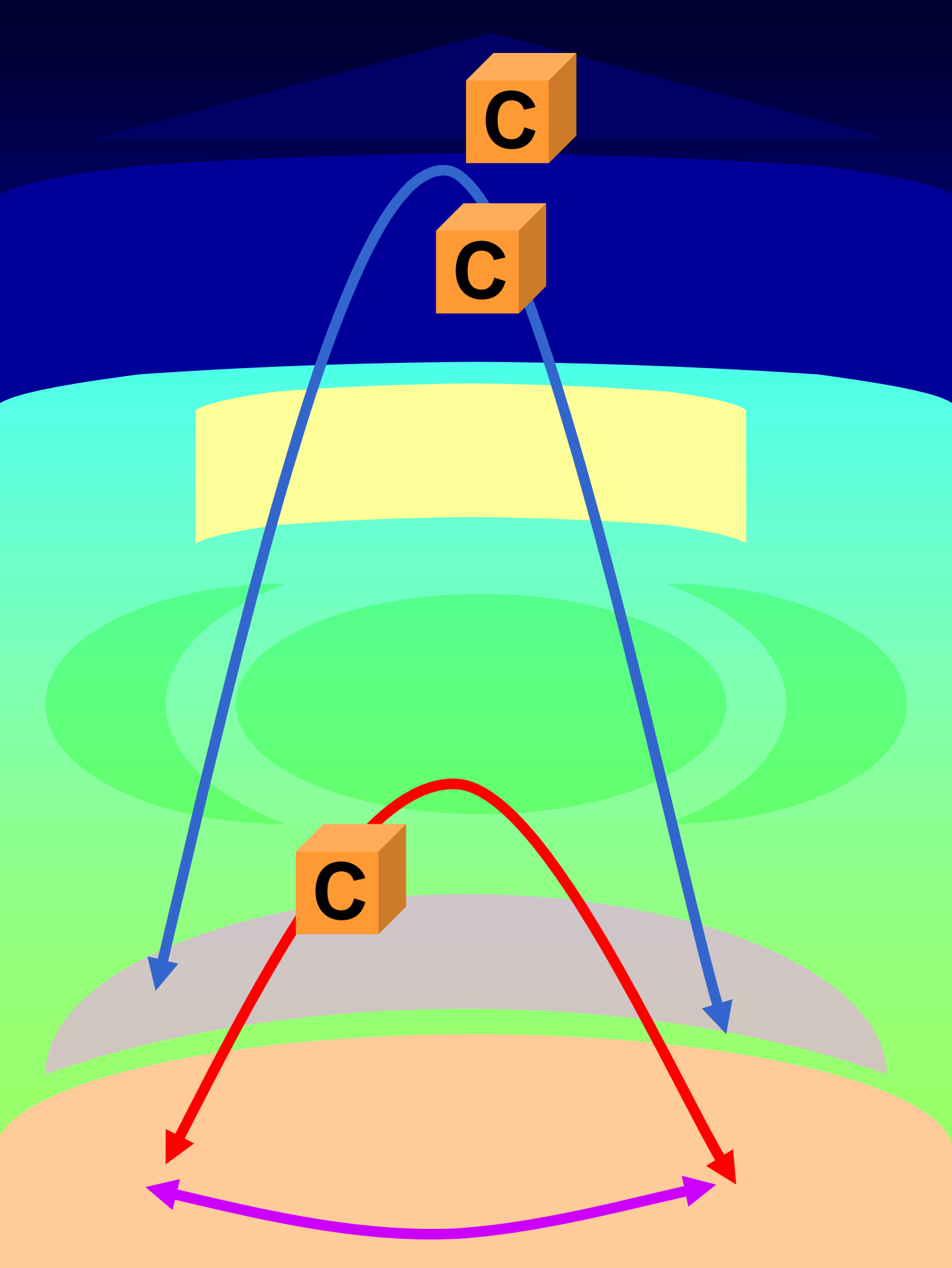


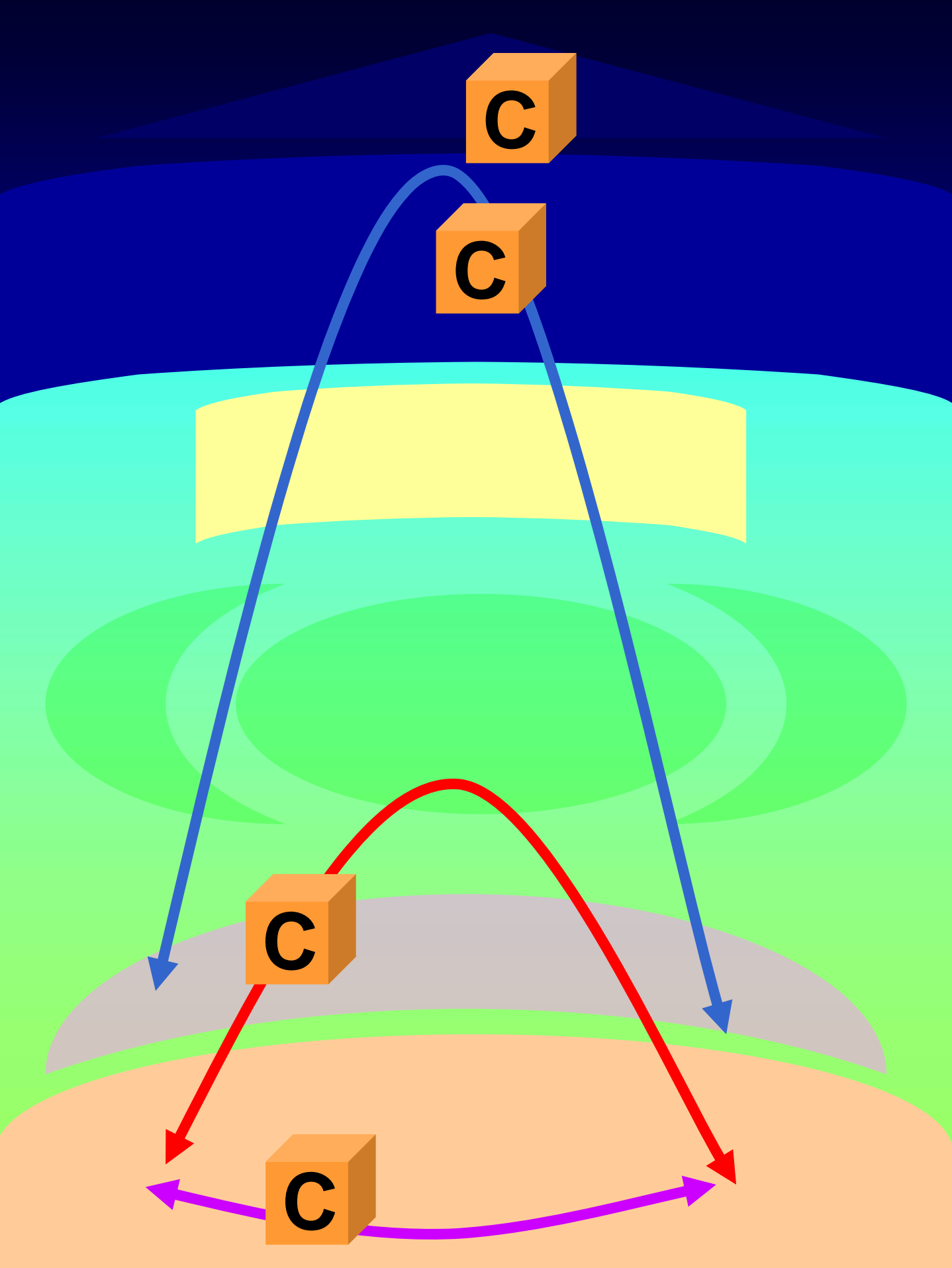


„interne“ Kommunikation
Empathie



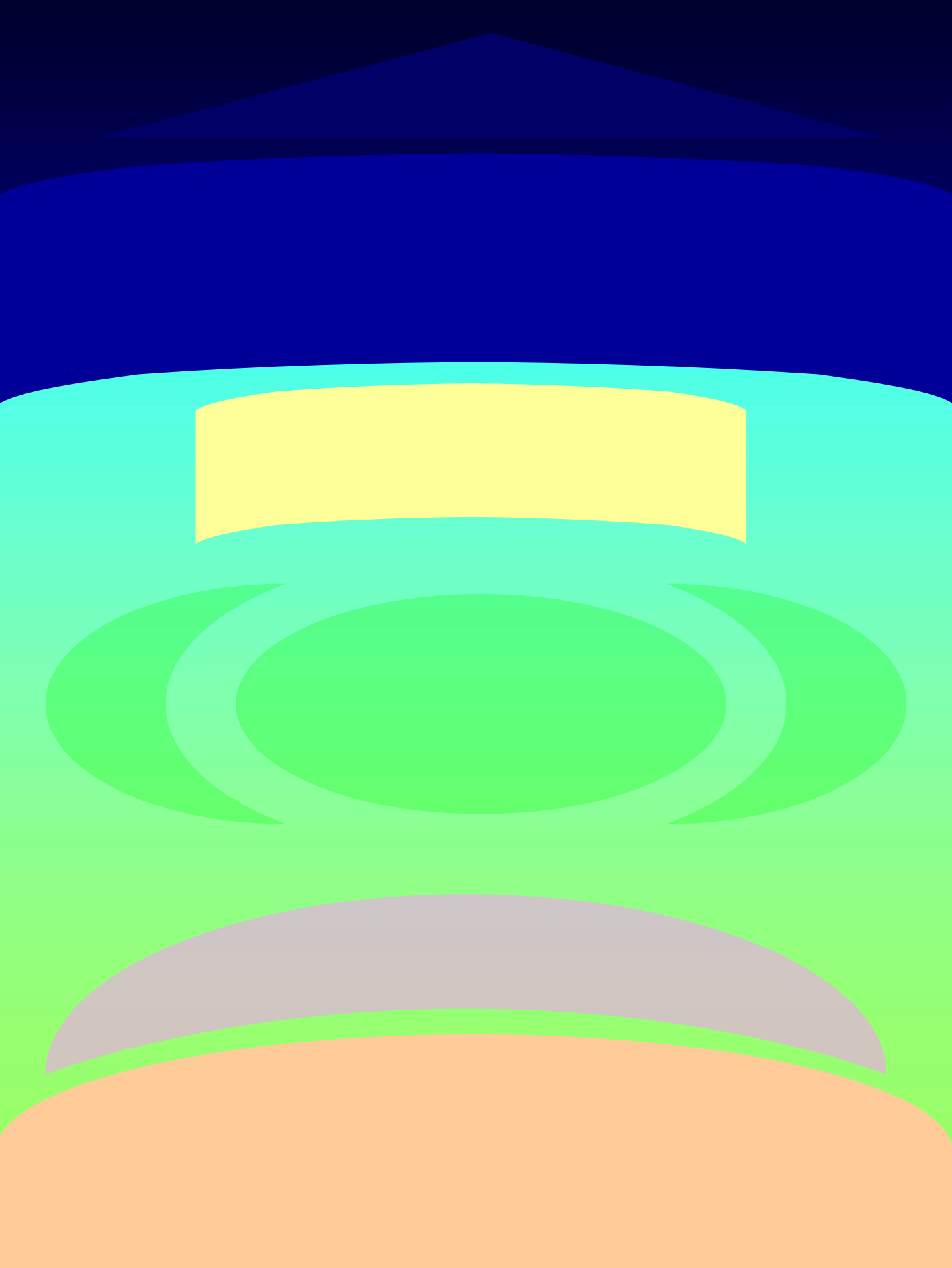






**Kommunikation
via
Finanz-Online**



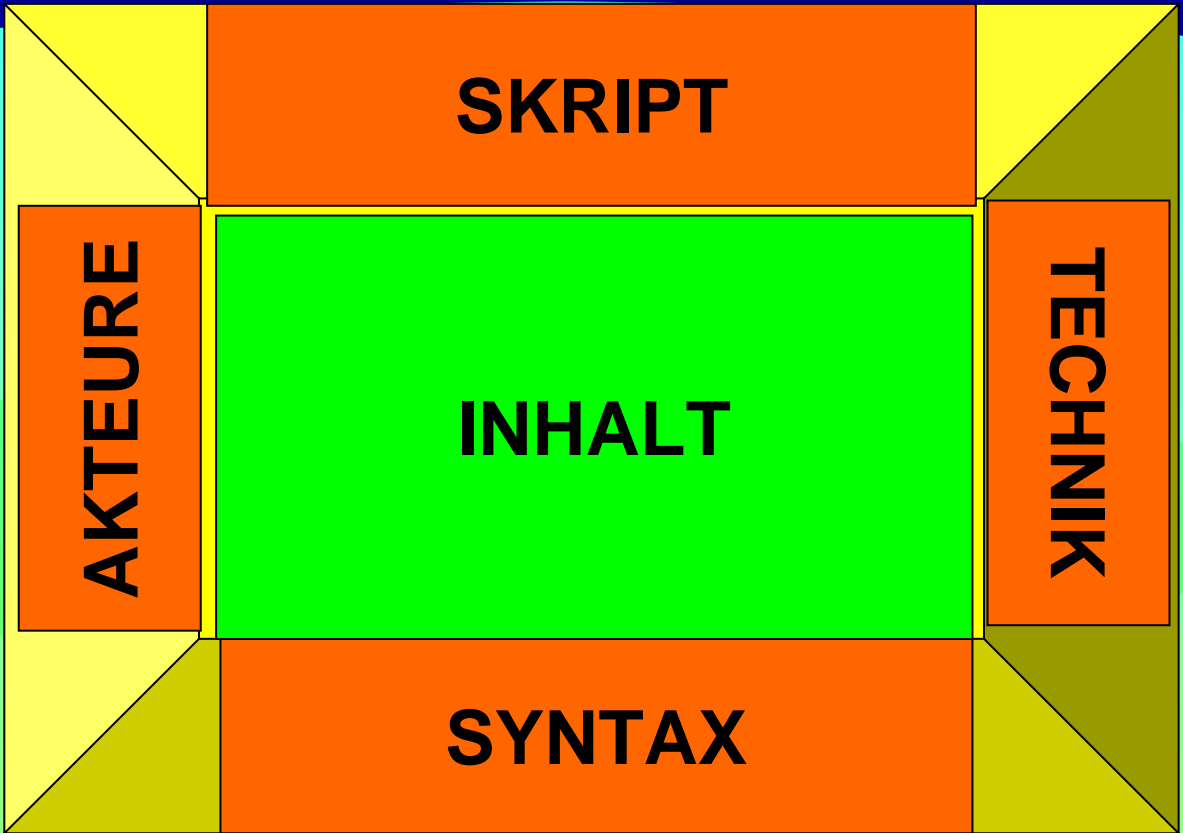


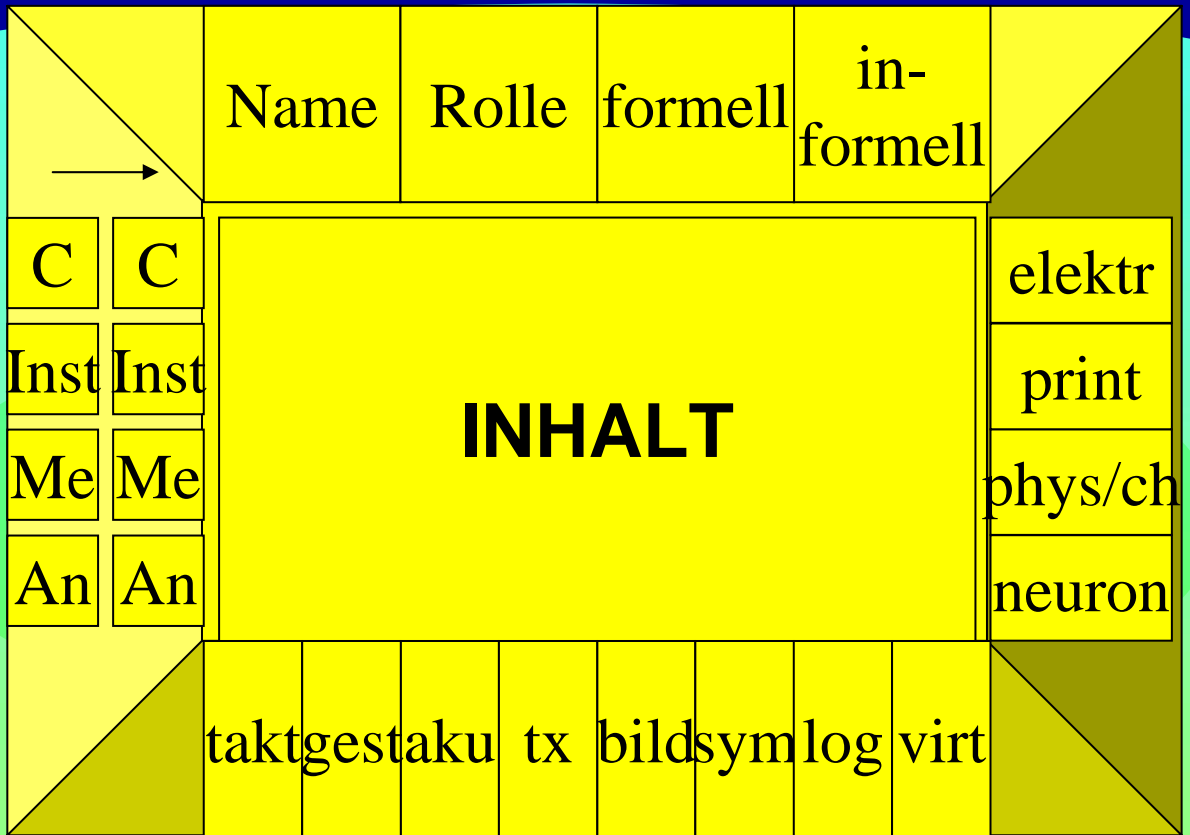
3.

Zeichen

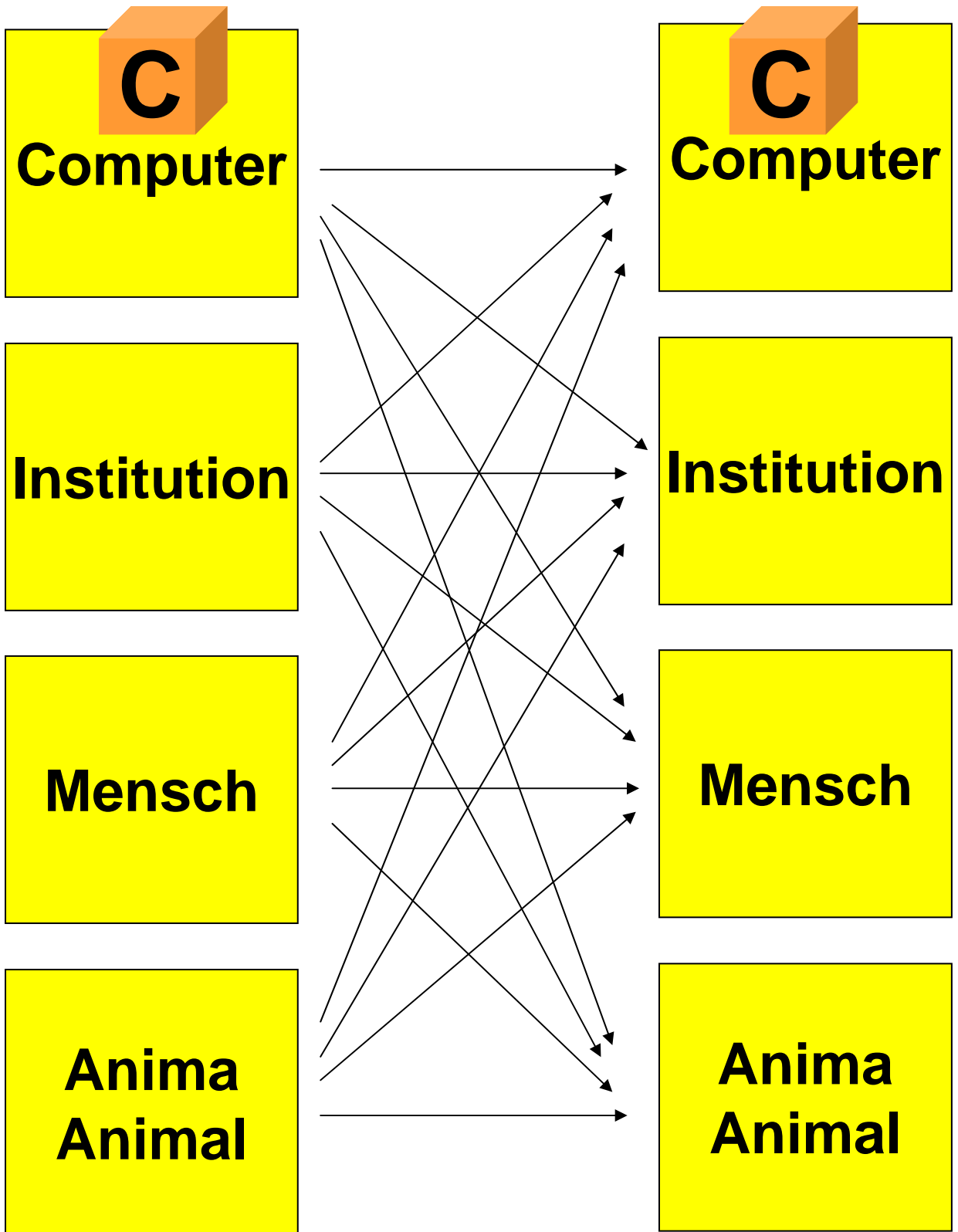


**„Zeichen“
Information**





Akteure



Syntax

takt	gest	aku	tx	bild	sym	virt
-------------	-------------	------------	-----------	-------------	------------	-------------

taktil – Blindenschrift

gestisch – Handzeichen

akustisch – Sprechen

tx – Schrift

bild – Bilder, Fotos

sym – Ampelanlagen

log – Formalisierungen

virt - Virtualisierung

Syntax

takt	gest	aku	tx	bild	sym	virt
	C	C	C	C	C	C

taktil – Blindenschrift

gestisch – Handzeichen

akustisch – Sprechen

tx – Schrift

bild – Bilder, Fotos

sym – Ampelanlagen

log – Formalisierungen

virt - Virtualisierung

Datenträger

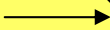
elektronisch



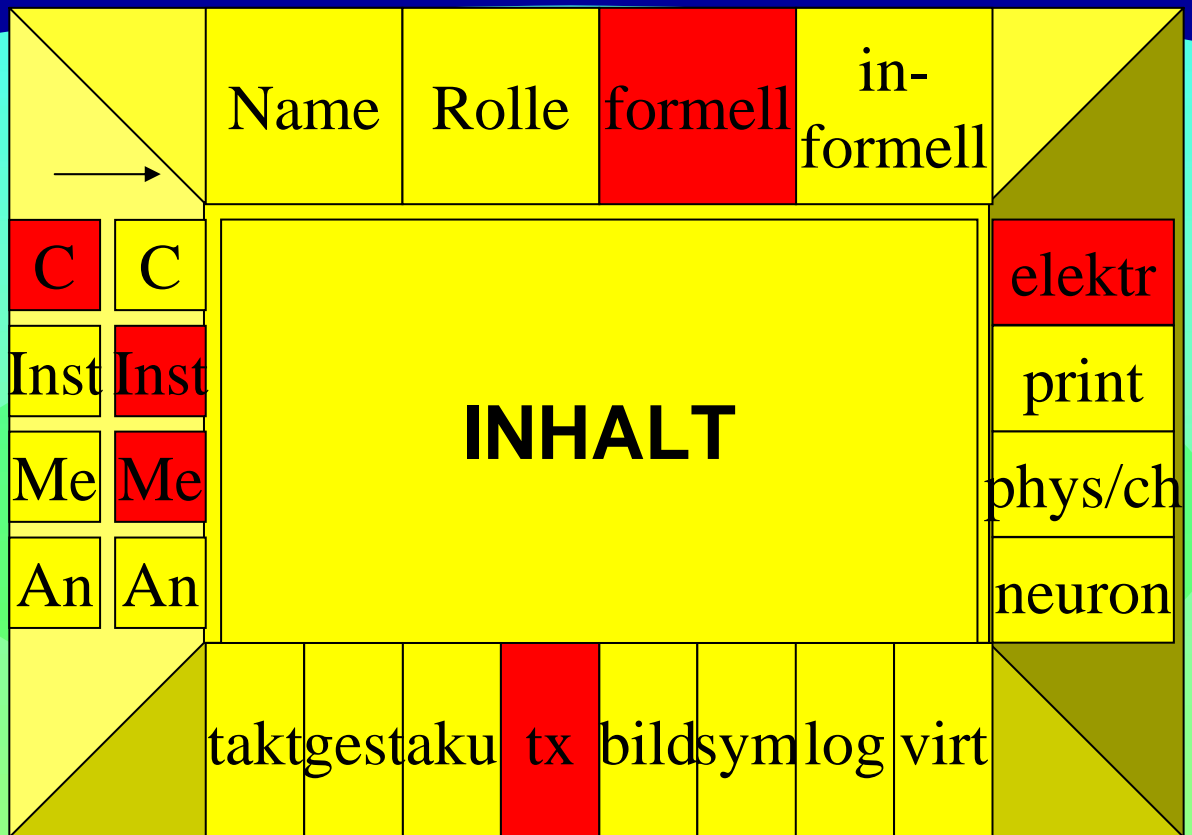
print

**physikalisch
chemisch**

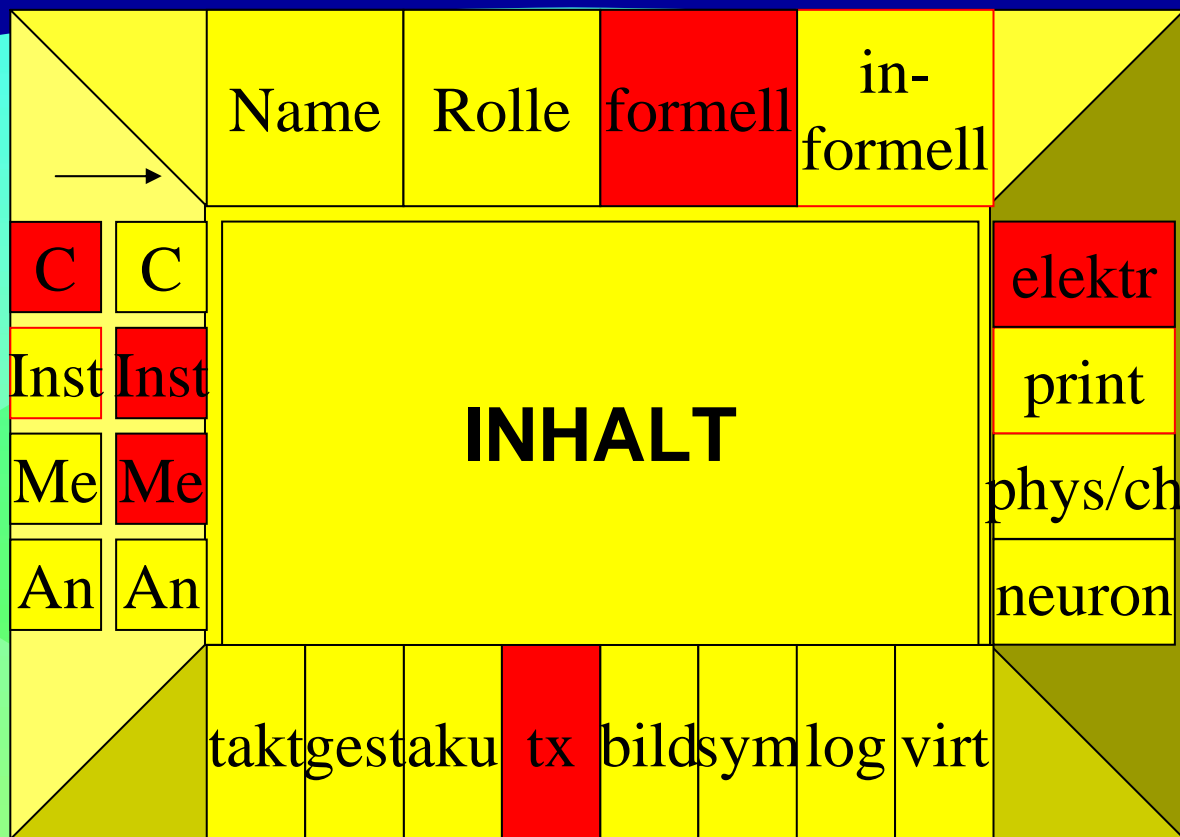
neuronal

		Name	Rolle	formell	in- formell			
		INHALT				elektr		
C	C					Inst	Inst	print
Me	Me					Me	Me	phys/ch
An	An					An	An	neuron
						taktgestaku	tx	bildsymlog

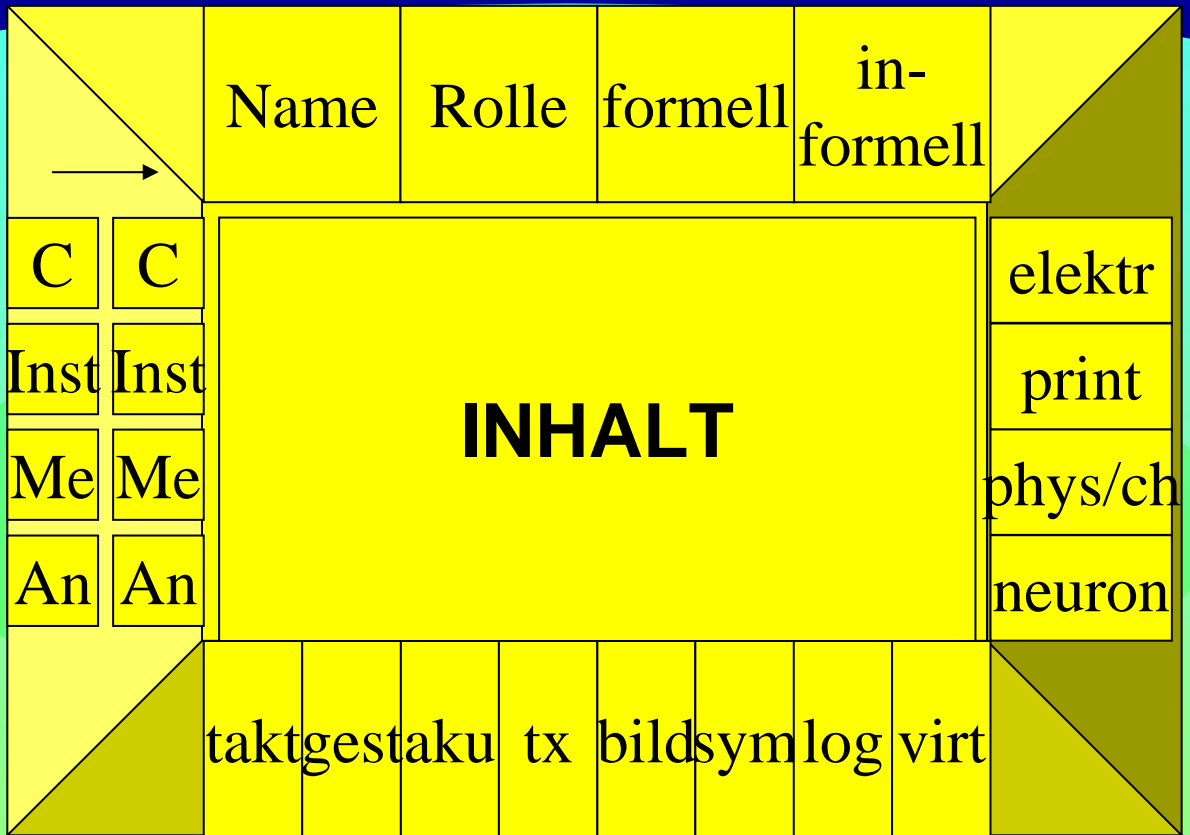
BGBL alt (print)



BGBl neu (RIS)



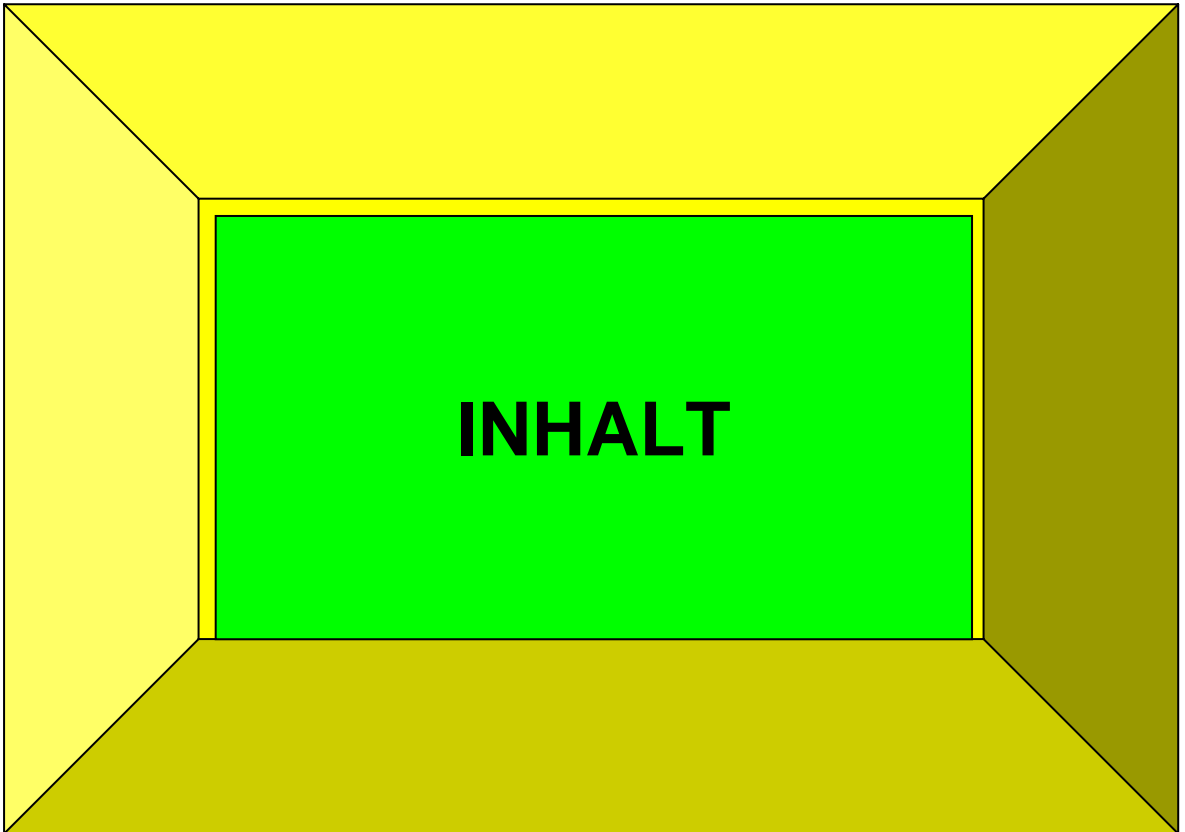
BGBL neu (RIS)

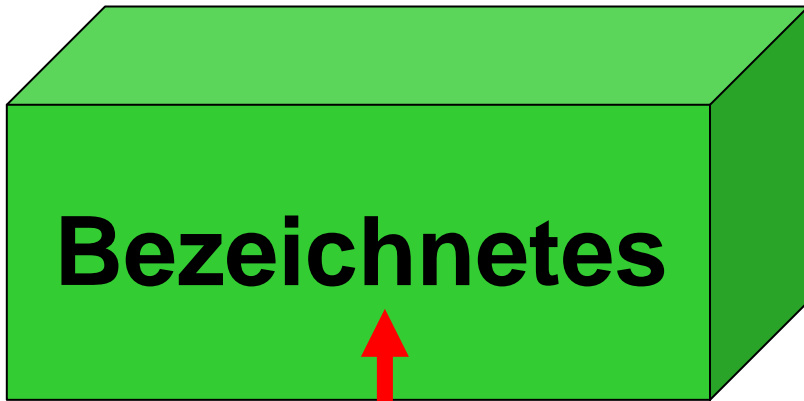


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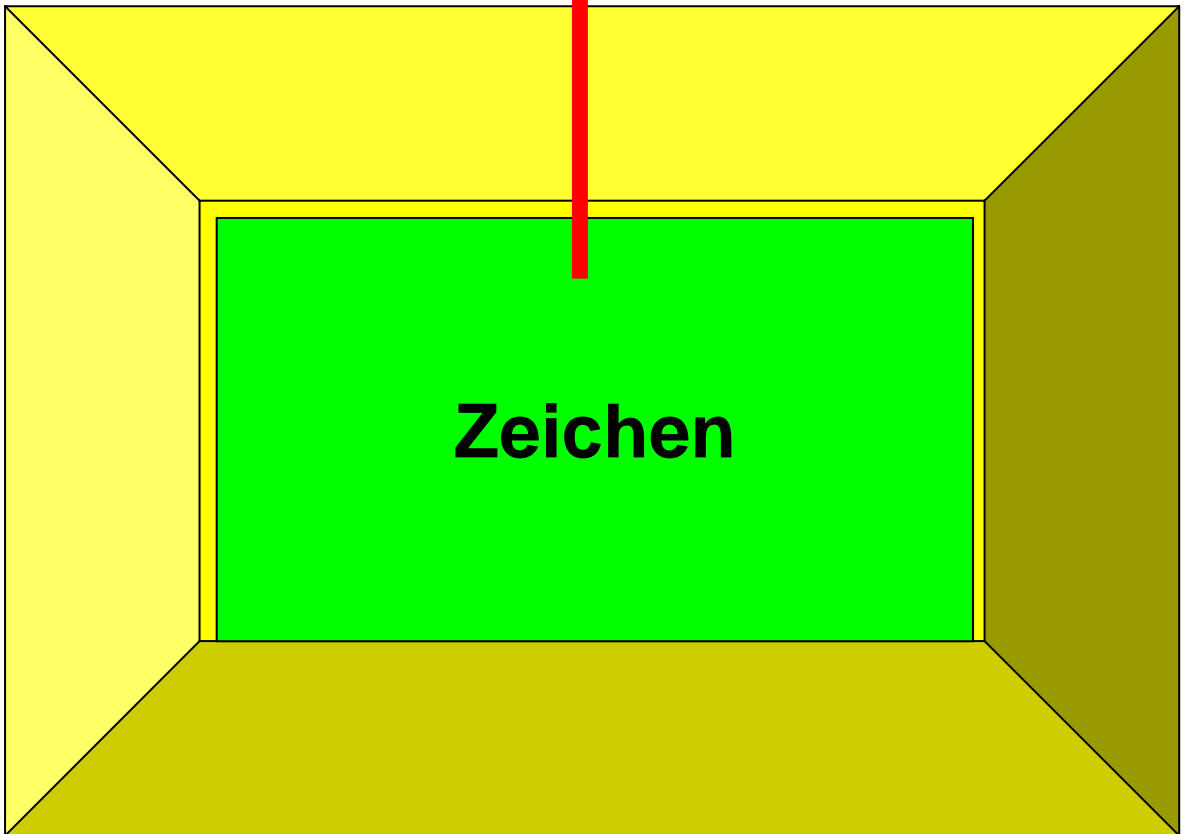
Referenz

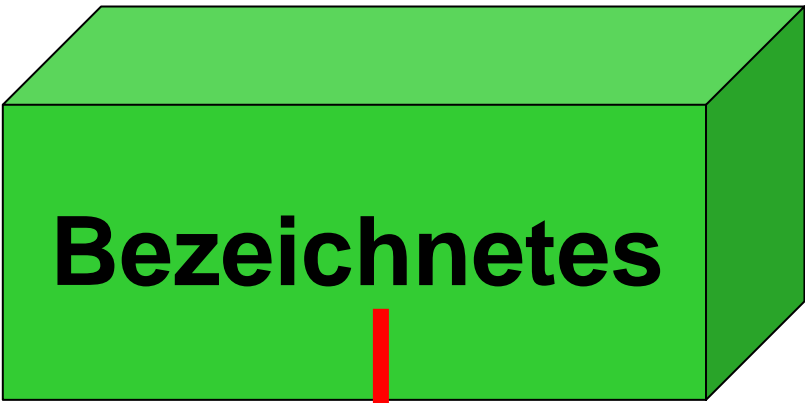
Inhalt



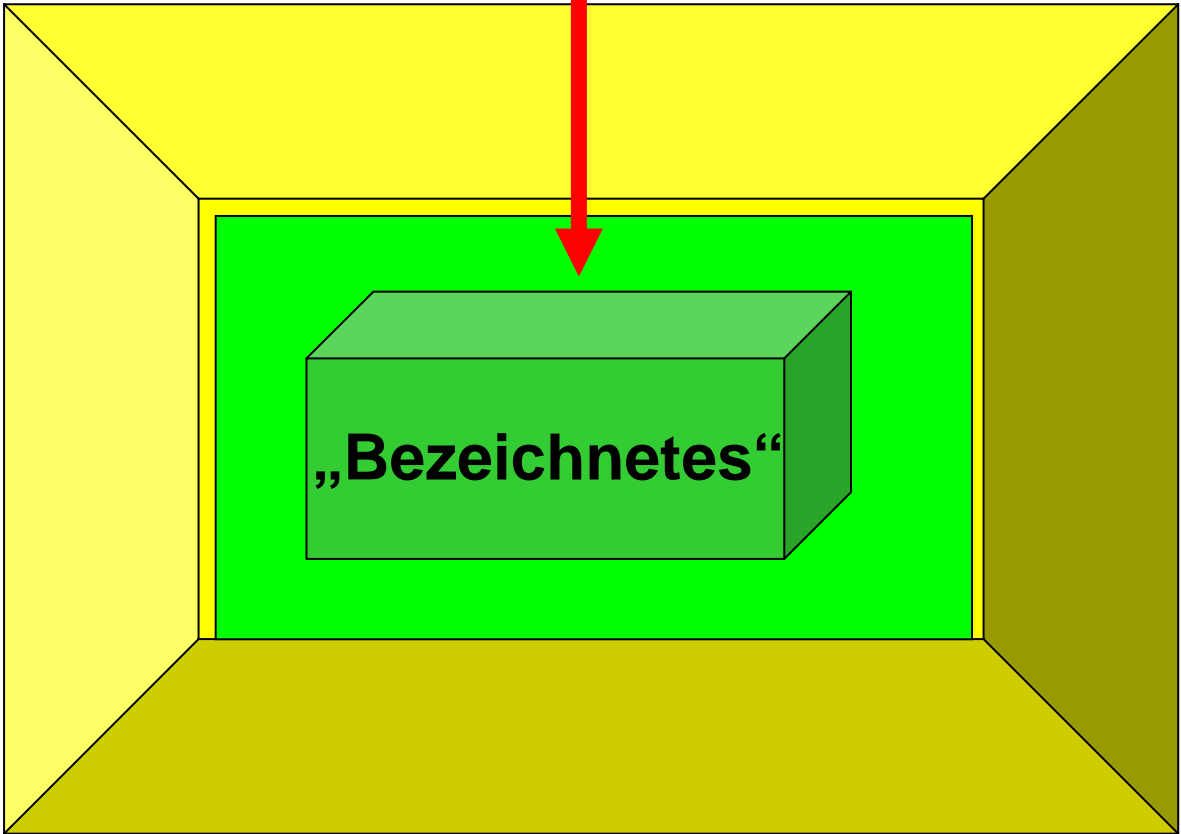


Referenz





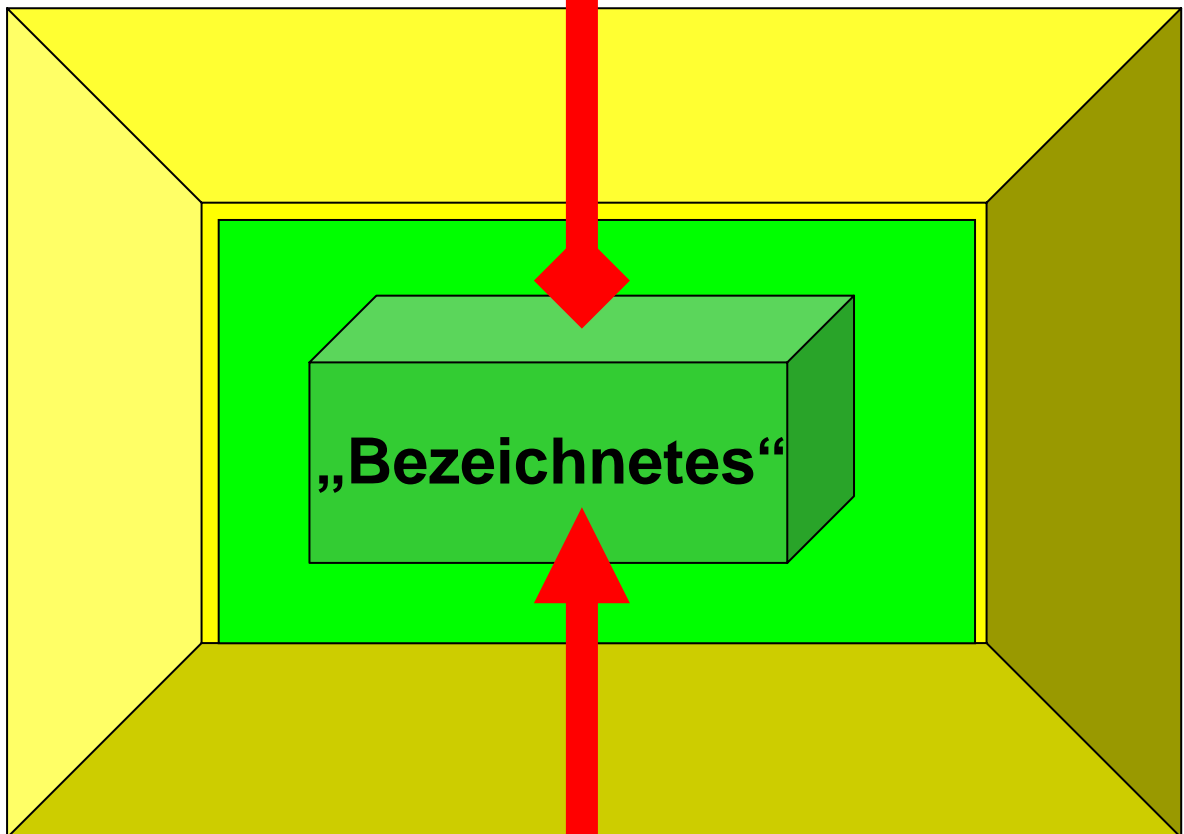
Import



Wirkung am Bezeichneten



„magischer“ / technischer
Wirkungszusammenhang

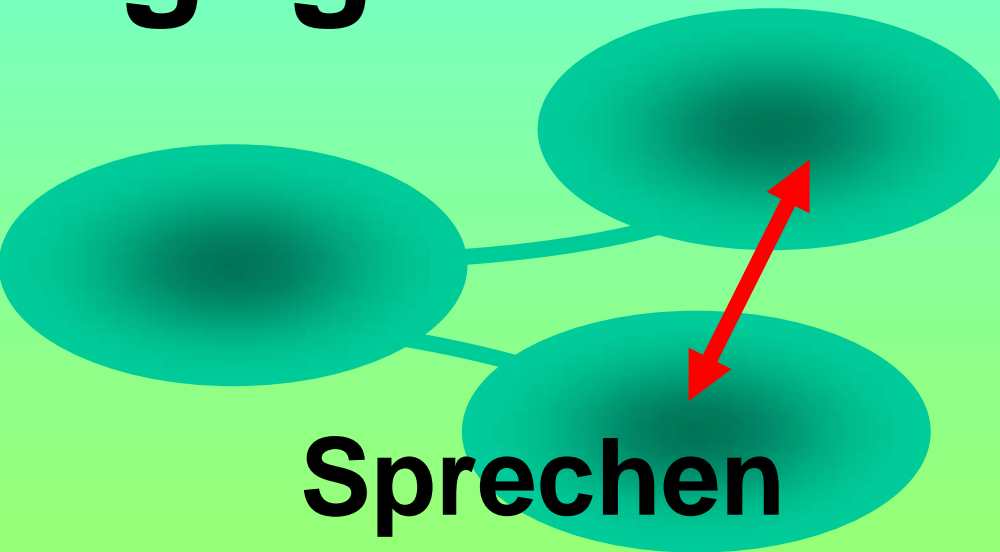


Einwirkung auf Zeichen

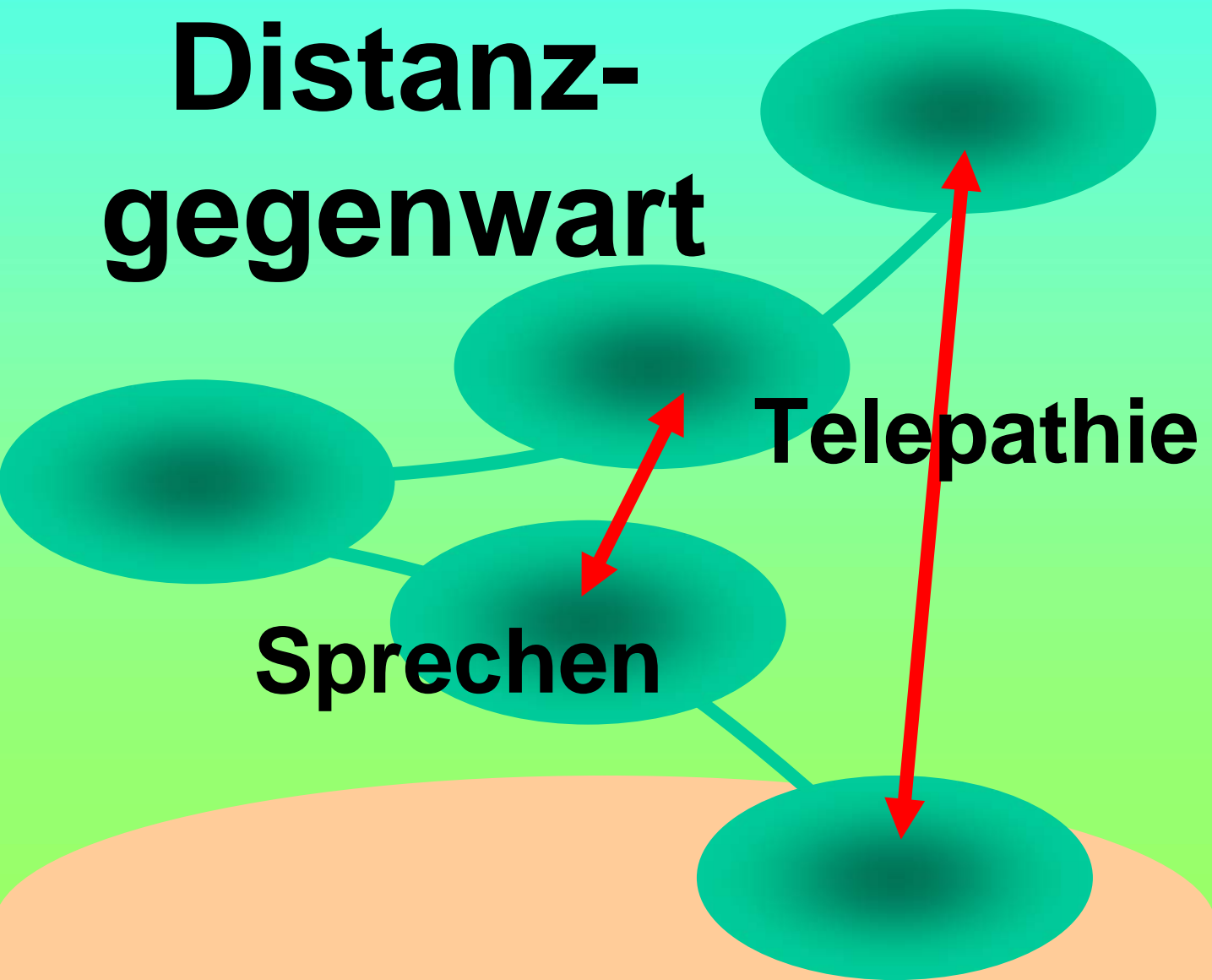
5.

**Distanz-
gegenwart**

Distanz- gegenwart



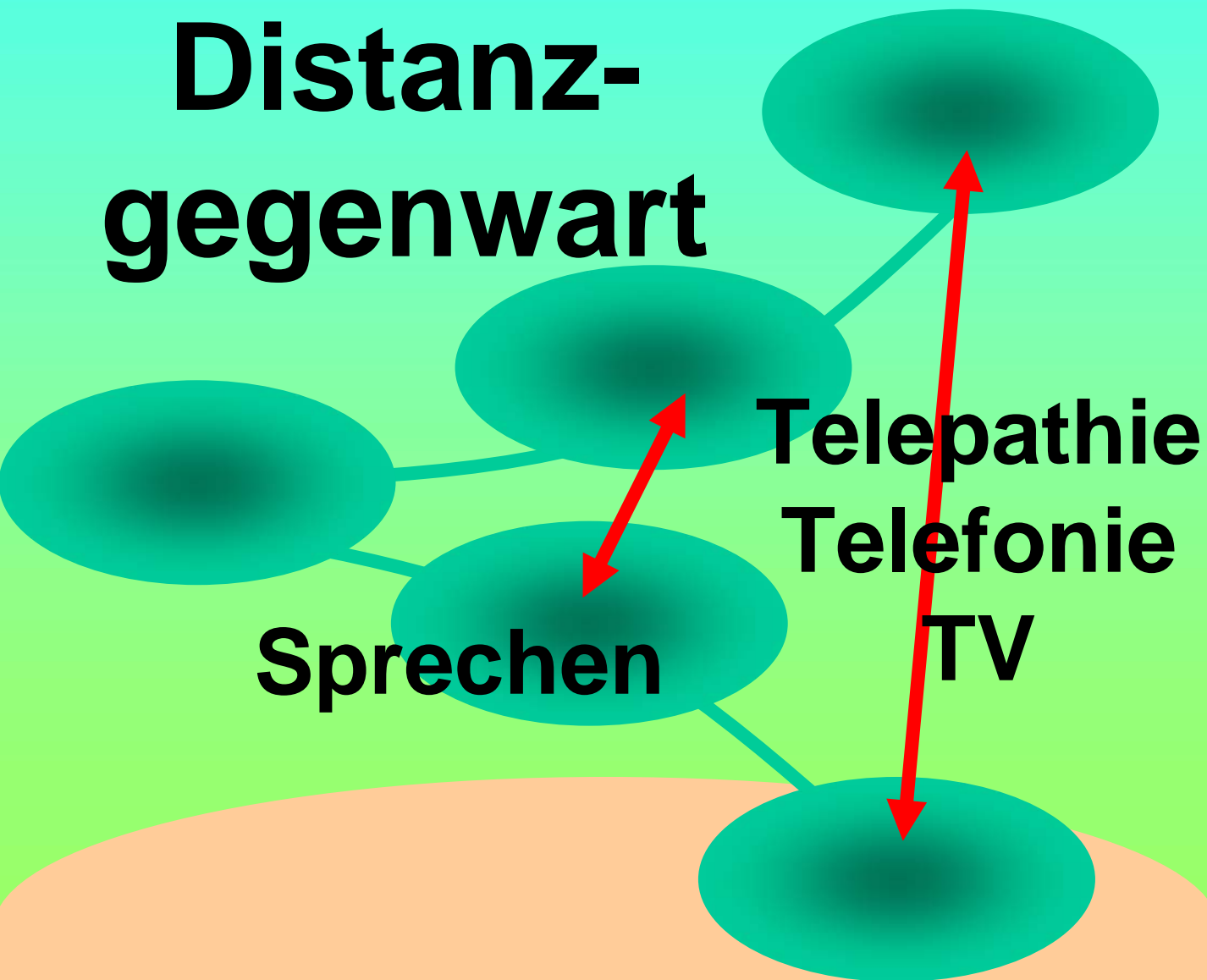
**Distanz-
gegenwart**



Telepathie

Sprechen

Distanz- gegenwart



**Distanz-
gegenwart**

Virtualität

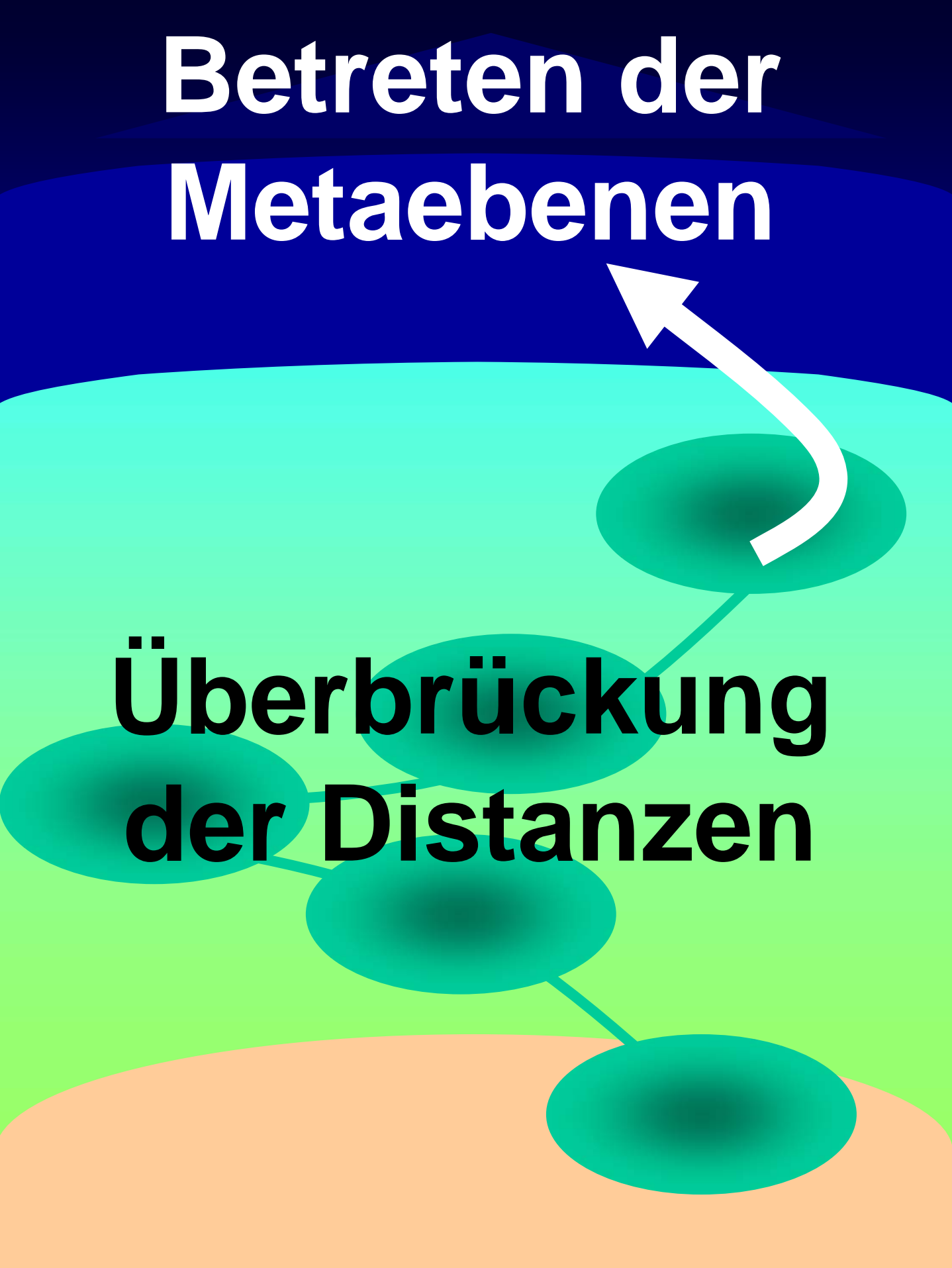


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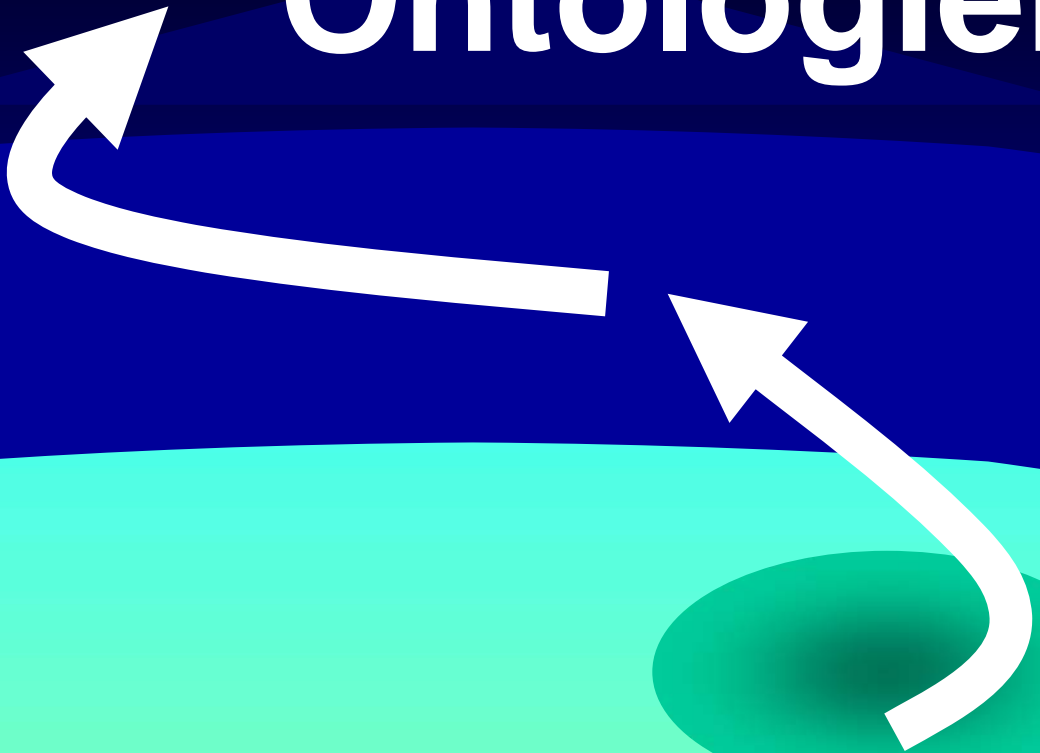
**Betreten
der
Metaebenen**

Betreten der Metaebenen

Überbrückung
der Distanzen

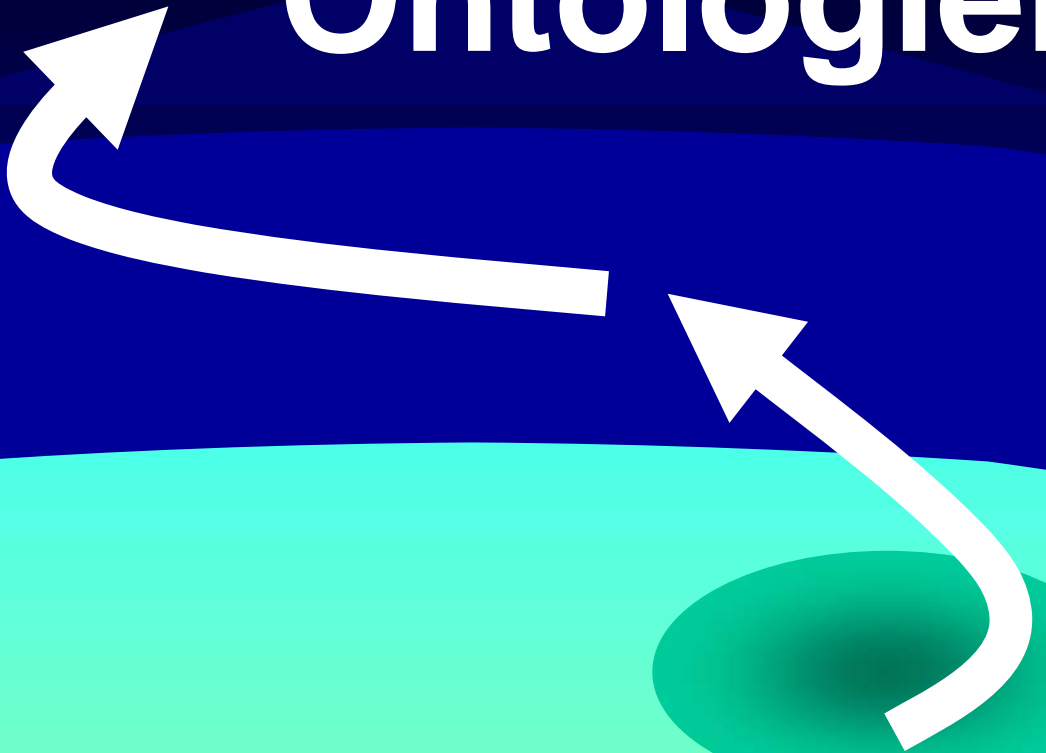


Ontologien



Überbrückung von Distanzen

Ontologien



**Überbrückung
von Distanzen**

Subebenen

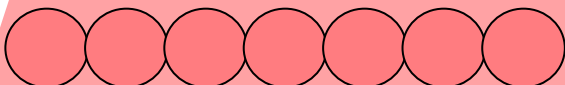


7.

**Konzept
des
Staates**

**kollektive
Repräsentation
(bottom up)**

**Fest
Parlament
Senat**





Staat

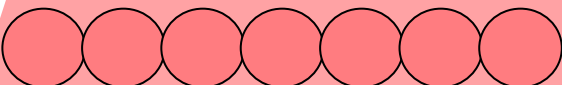
**monokratische
Repräsentation
(top down)**

Staat

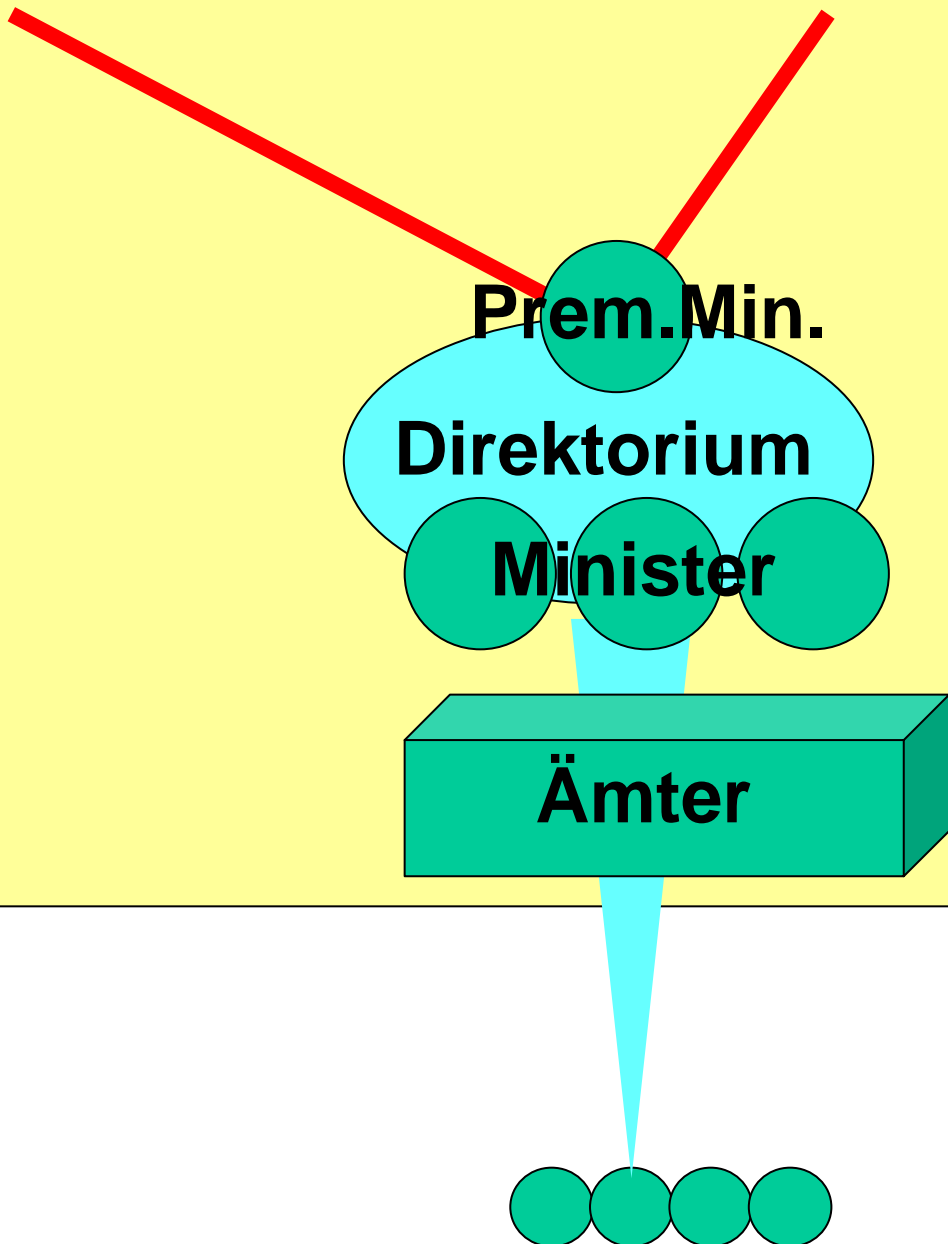
**kollektive
Repräsentation
(bottom up)**

**monokratische
Repräsentation
(top down)**

**Fest
Parlament
Senat**



Staat



C = Internet

Staat

**kollektive
Repräsentation
(bottom up)**

**monokratische
Repräsentation
(top down)**

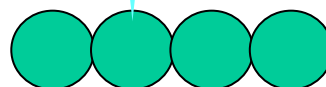
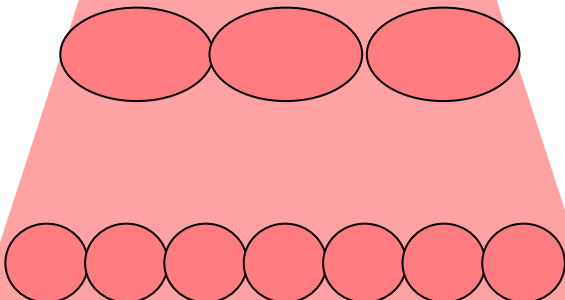
**Fest
Parlament
Senat**

Prem.Min.

Direktorium

Minister

Ämter



C = Internet

Staat

**kollektive
Repräsentation
(bottom up)**

**monokratische
Repräsentation
(top down)**

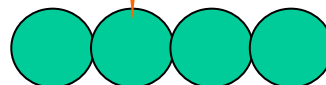
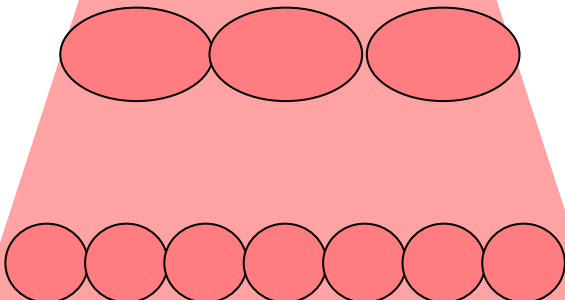
**Fest
Parlament
Senat**

Prem.Min.

Direktorium

Minister

e-Gov



C = Internet

**post-statale
Entitäten**

**monokratische
Repräsentation
(top down)**

Prem.Min.

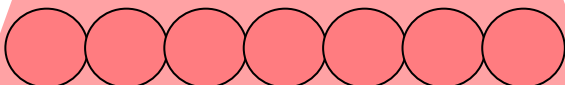
Direktorium

Minister

**kollektive
Repräsentation
(bottom up)
TV**

e-Gov

Alltagswelt



C = Internet

**post-statale
Entitäten**

**monokratische
Repräsentation
(top down)**

Prem.Min.

Direktorium

Minister

e-Gov

Alltagswelt



C = Internet

**post-
statale
Entitäten**

e-Gov

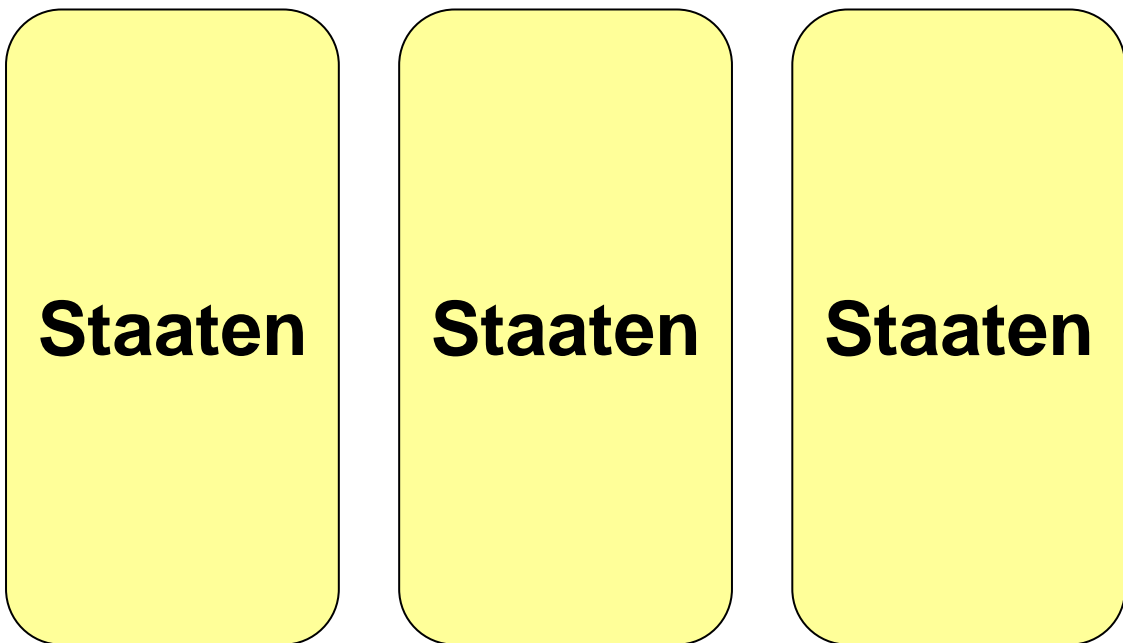
Alltagswelt



8.

**Die beiden
Seiten
des
Staates**

Völkerrecht



**System gleichrangiger
souveräner Staaten**

Hegemonialrecht

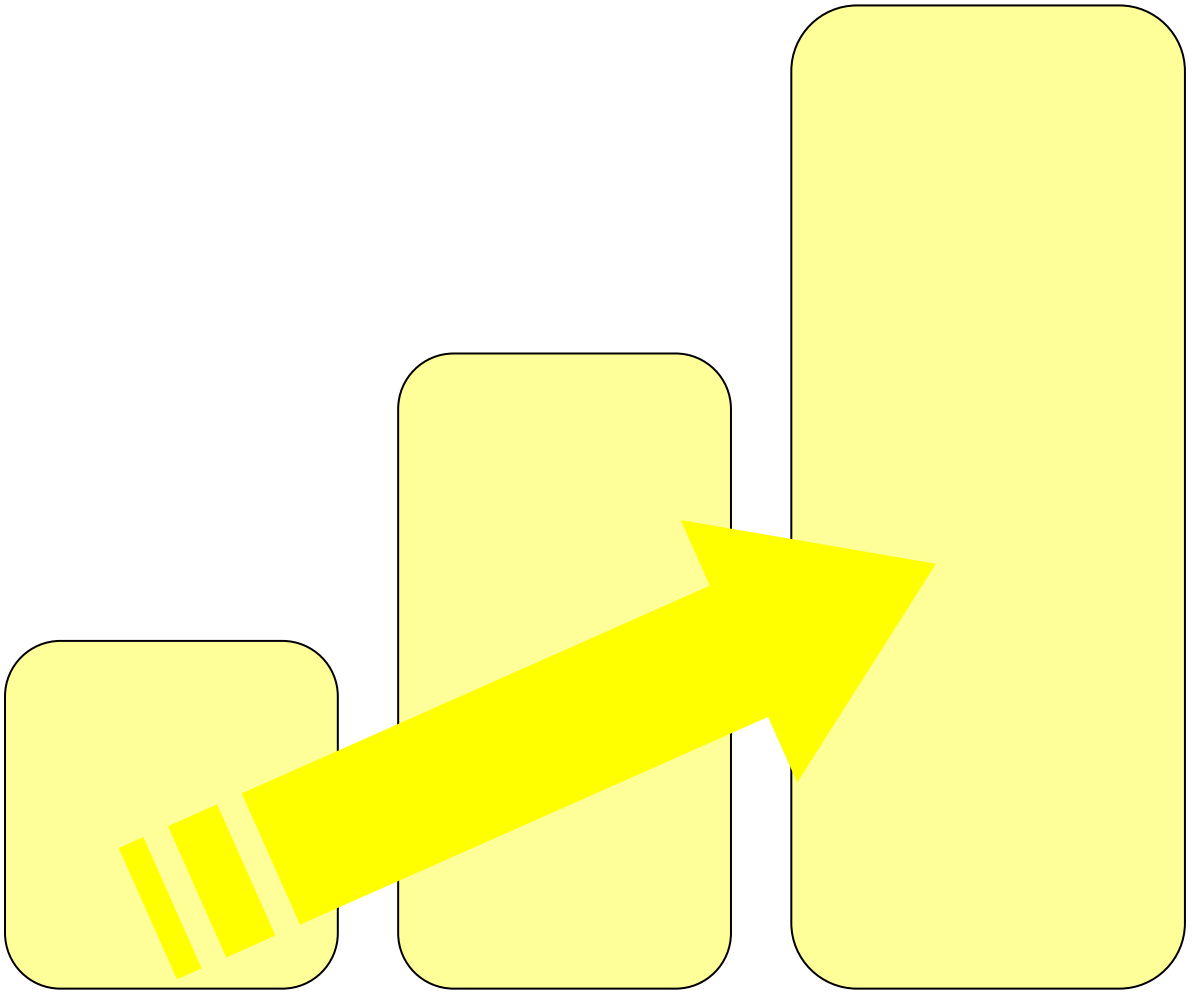
Völkerrecht

**sonstige
Entitäten**

Staaten

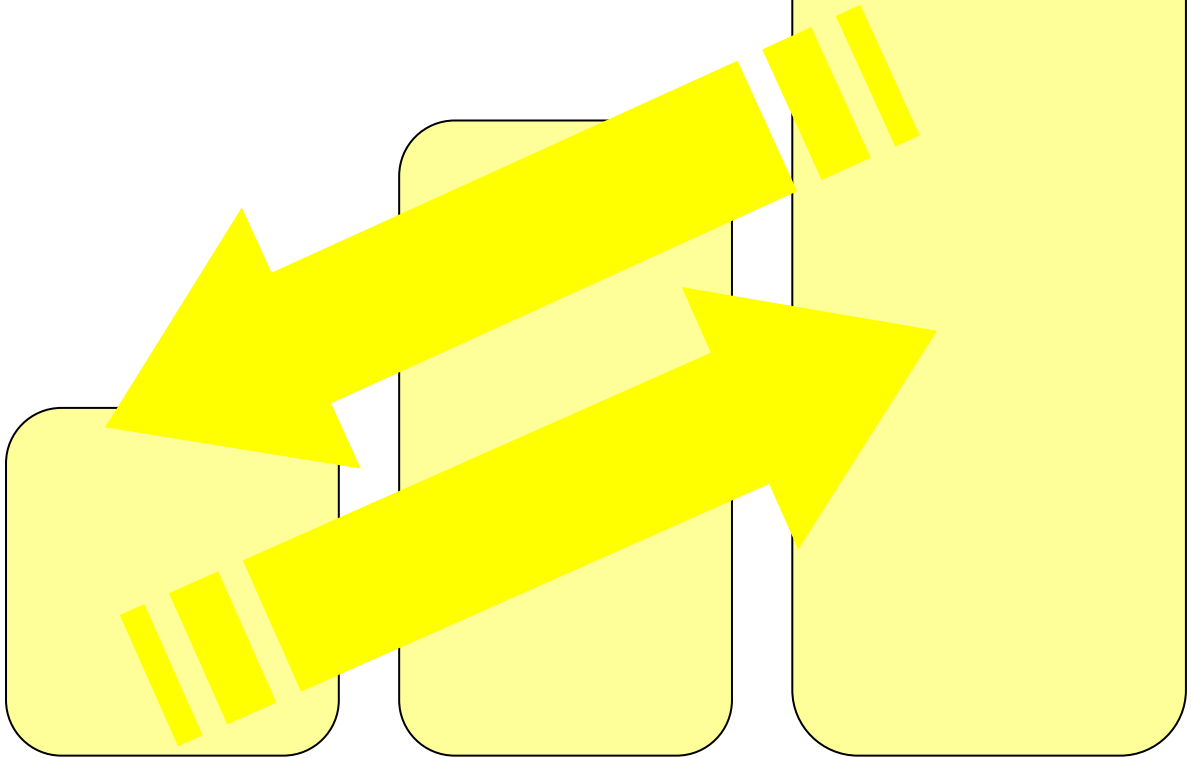
Hegemon

**Perpektive einer
Neuen Welt-Ordnung**

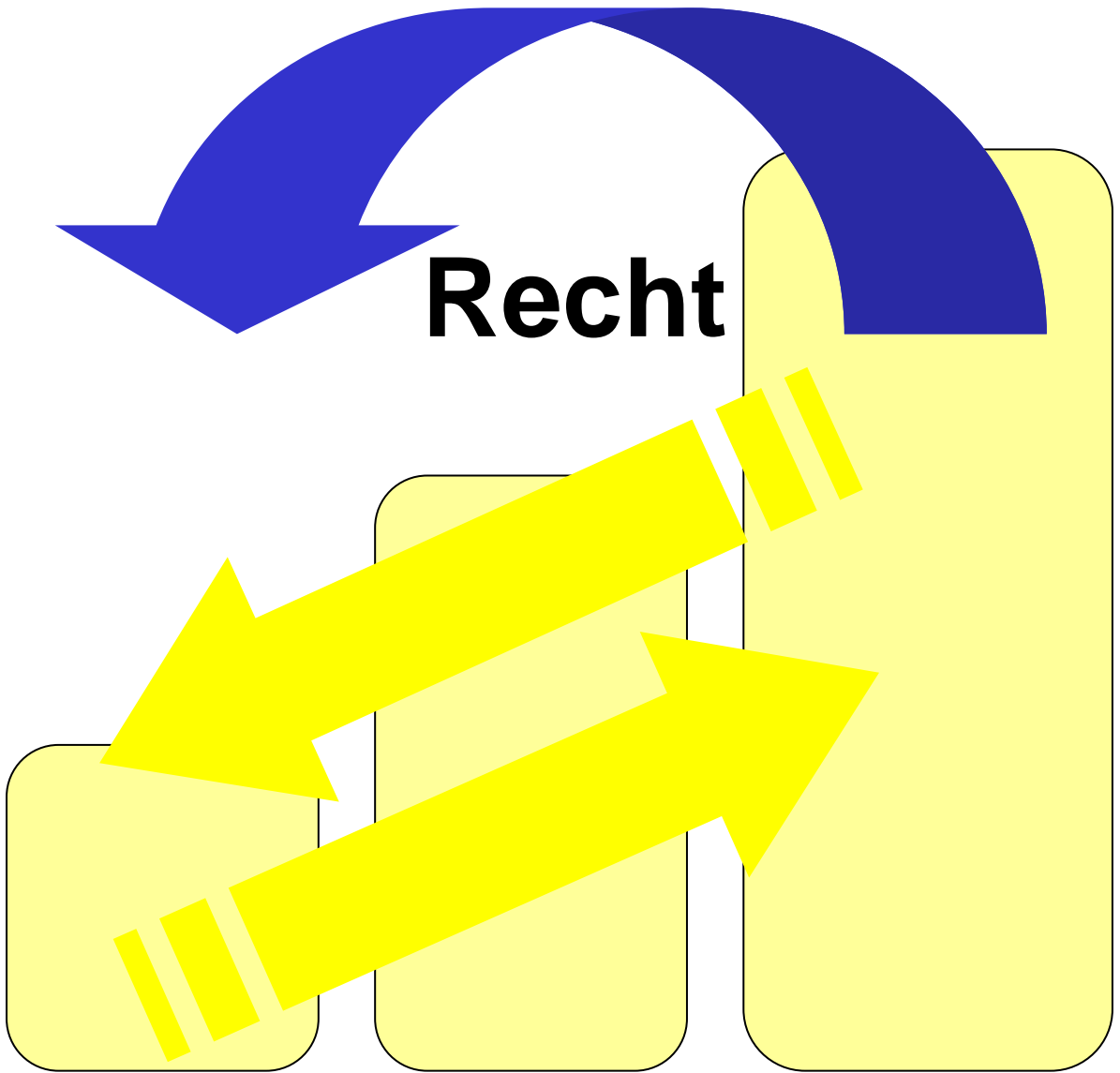


Importe
Ressourcen-Transfer

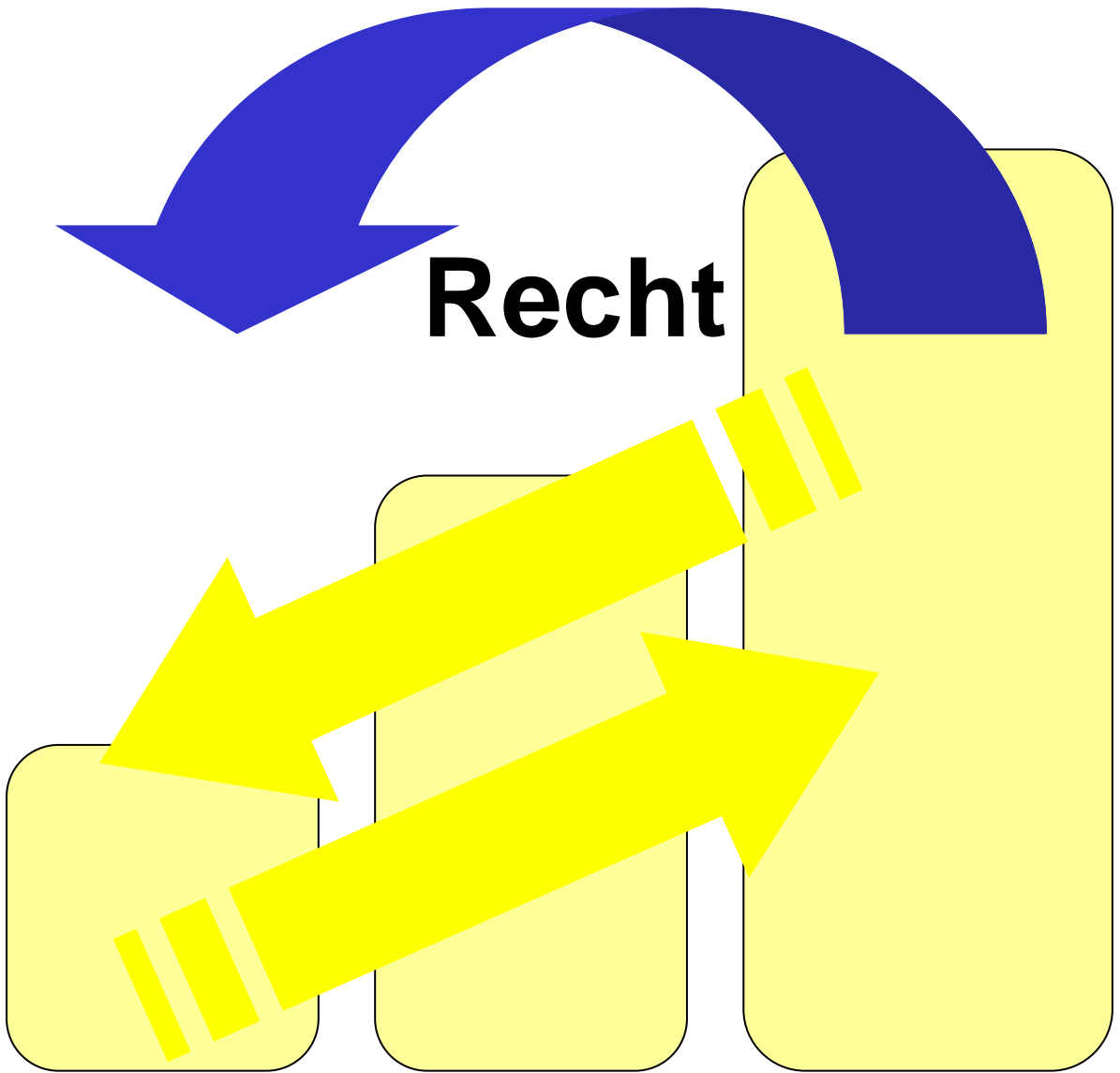
Exporte Hardware & Content



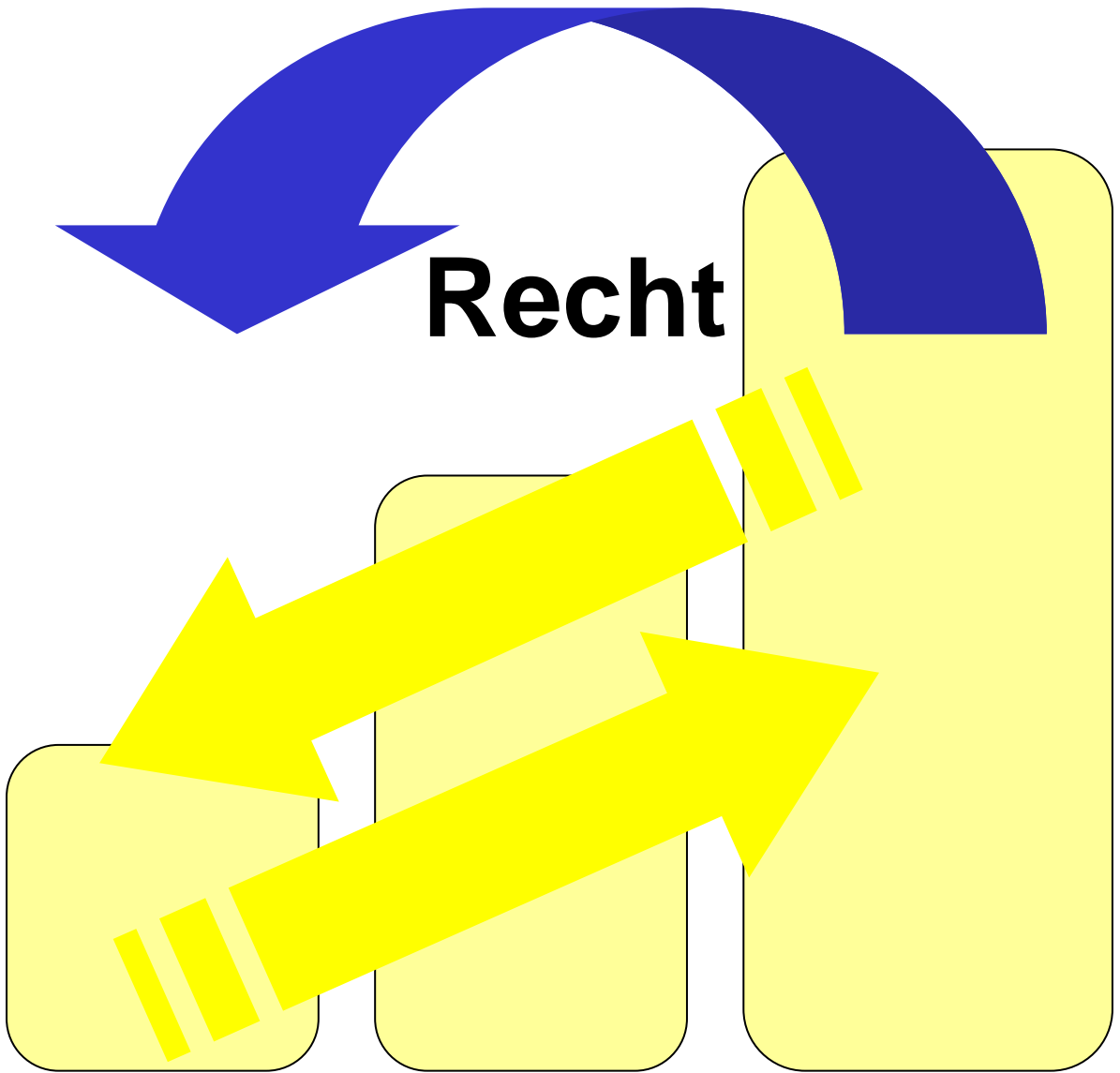
Ressourcen-Transfer

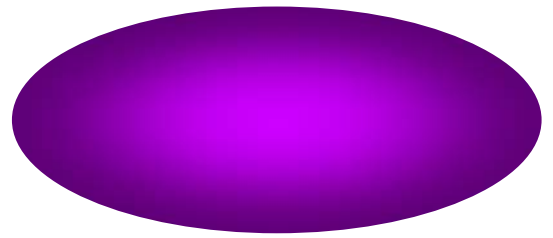
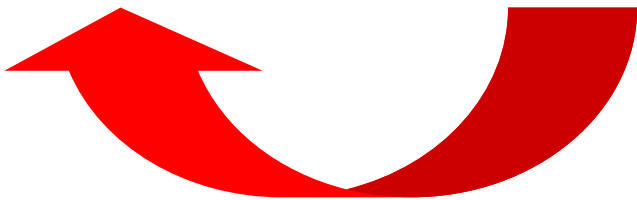
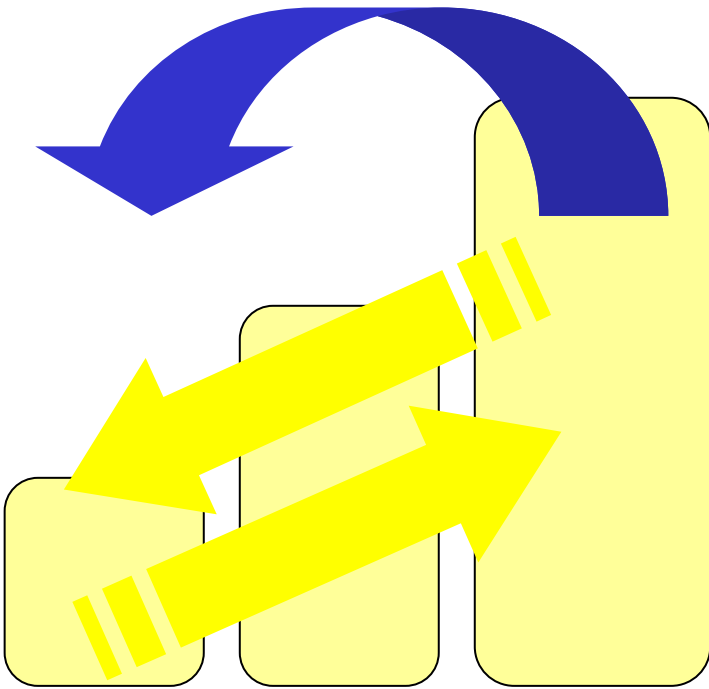


Ressourcen-Transfer

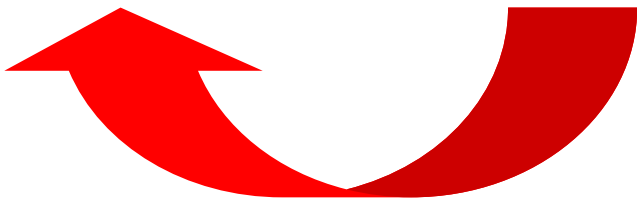
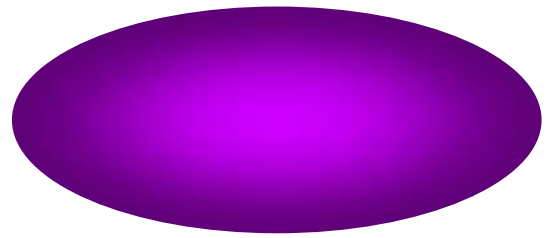
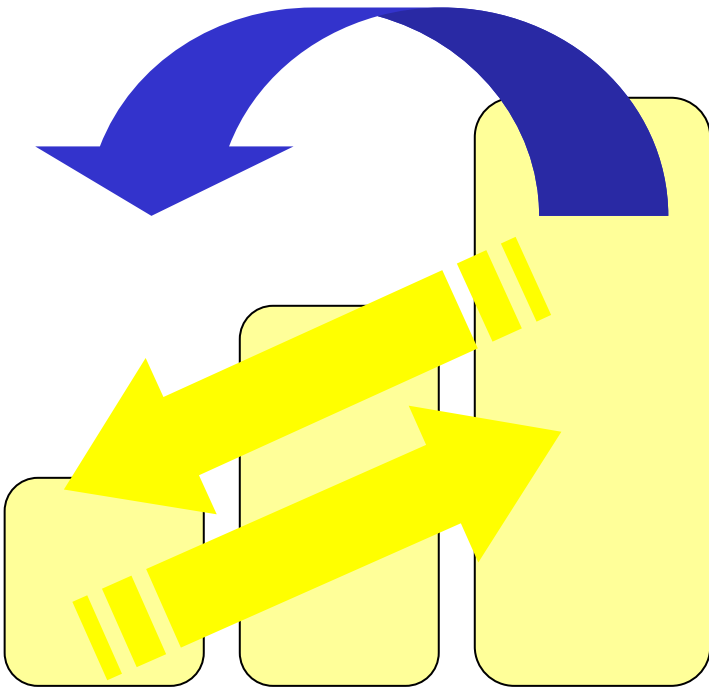


Ressourcen-Transfer





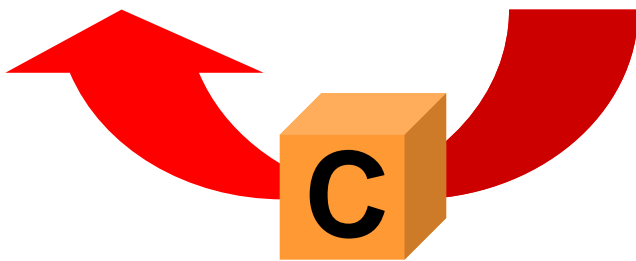
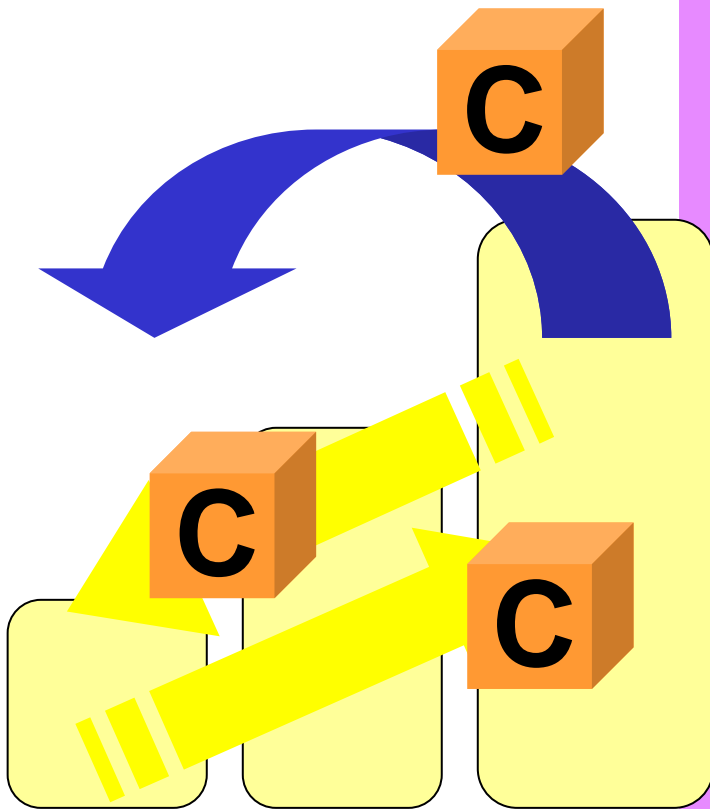
Bühnen



Bühnen

PANEM

CIRCENSES



PANEM



Bühnen

CIRCENSES

SL Second Life



Bühnen

SL Second Life

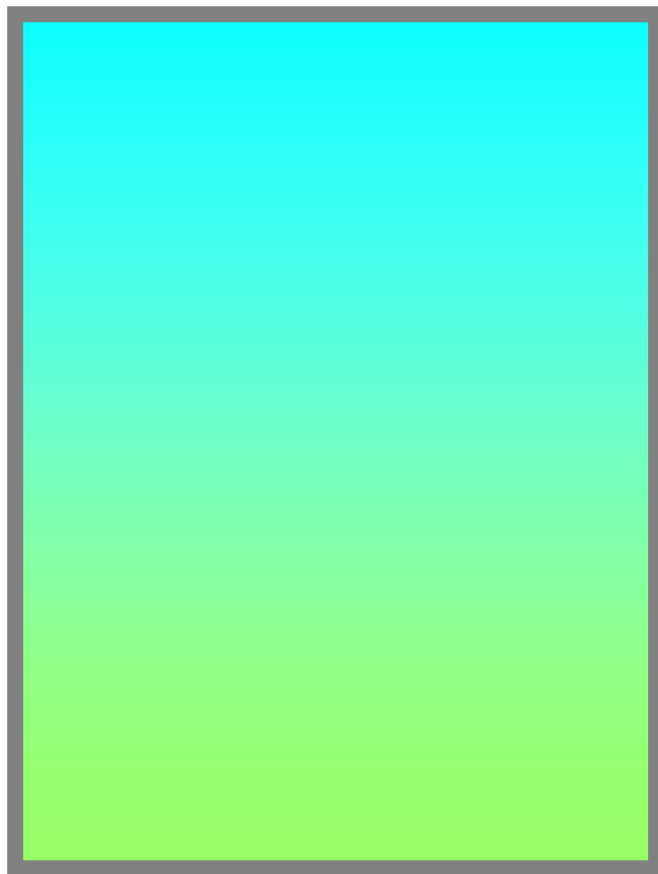
**FORUM
EXTERNUM**



**FORUM
INTERNUM**



Das Spielbrett



Das Spielbrett



Second State



Second Life



**Danke
für die
Aufmerksamkeit**

